

**NAME**

ASN1\_EXTERN\_FUNCS, ASN1\_ex\_d2i, ASN1\_ex\_d2i\_ex, ASN1\_ex\_i2d, ASN1\_ex\_new\_func, ASN1\_ex\_new\_ex\_func, ASN1\_ex\_free\_func, ASN1\_ex\_print\_func, IMPLEMENT\_EXTERN\_ASN1  
 - ASN.1 external function support

**SYNOPSIS**

```
#include <openssl/asn1t.h>
```

```
typedef int ASN1_ex_d2i(ASN1_VALUE **pval, const unsigned char **in, long len,
    const ASN1_ITEM *it, int tag, int aclass, char opt,
    ASN1_TLC *ctx);
```

```
typedef int ASN1_ex_d2i_ex(ASN1_VALUE **pval, const unsigned char **in, long len,
    const ASN1_ITEM *it, int tag, int aclass, char opt,
    ASN1_TLC *ctx, OSSL_LIB_CTX *libctx,
    const char *propq);
```

```
typedef int ASN1_ex_i2d(const ASN1_VALUE **pval, unsigned char **out,
    const ASN1_ITEM *it, int tag, int aclass);
```

```
typedef int ASN1_ex_new_func(ASN1_VALUE **pval, const ASN1_ITEM *it);
```

```
typedef int ASN1_ex_new_ex_func(ASN1_VALUE **pval, const ASN1_ITEM *it,
    OSSL_LIB_CTX *libctx, const char *propq);
```

```
typedef void ASN1_ex_free_func(ASN1_VALUE **pval, const ASN1_ITEM *it);
```

```
typedef int ASN1_ex_print_func(BIO *out, const ASN1_VALUE **pval,
    int indent, const char *fname,
    const ASN1_PCTX *pctx);
```

```
struct ASN1_EXTERN_FUNCS_st {
    void *app_data;
    ASN1_ex_new_func *asn1_ex_new;
    ASN1_ex_free_func *asn1_ex_free;
    ASN1_ex_free_func *asn1_ex_clear;
    ASN1_ex_d2i *asn1_ex_d2i;
    ASN1_ex_i2d *asn1_ex_i2d;
    ASN1_ex_print_func *asn1_ex_print;
    ASN1_ex_new_ex_func *asn1_ex_new_ex;
    ASN1_ex_d2i_ex *asn1_ex_d2i_ex;
};
```

```
typedef struct ASN1_EXTERN_FUNCS_st ASN1_EXTERN_FUNCS;
```

```
#define IMPLEMENT_EXTERN_ASN1(sname, tag, fptrs)
```

## DESCRIPTION

ASN.1 data structures templates are typically defined in OpenSSL using a series of macros such as **ASN1\_SEQUENCE()**, **ASN1\_SEQUENCE\_END()** and so on. Instead templates can also be defined based entirely on external functions. These external functions are called to perform operations such as creating a new **ASN1\_VALUE** or converting an **ASN1\_VALUE** to or from DER encoding.

The macro **IMPLEMENT\_EXTERN\_ASN1()** can be used to create such an externally defined structure. The name of the structure should be supplied in the *sname* parameter. The tag for the structure (e.g. typically **V\_ASN1\_SEQUENCE**) should be supplied in the *tag* parameter. Finally a pointer to an **ASN1\_EXTERN\_FUNCS** structure should be supplied in the *fptrs* parameter.

The **ASN1\_EXTERN\_FUNCS** structure has the following entries.

### *app\_data*

A pointer to arbitrary application specific data.

### *asn1\_ex\_new*

A "new" function responsible for constructing a new **ASN1\_VALUE** object. The newly constructed value should be stored in *\*pval*. The *it* parameter is a pointer to the **ASN1\_ITEM** template object created via the **IMPLEMENT\_EXTERN\_ASN1()** macro.

Returns a positive value on success or 0 on error.

### *asn1\_ex\_free*

A "free" function responsible for freeing the **ASN1\_VALUE** passed in *\*pval* that was previously allocated via a "new" function. The *it* parameter is a pointer to the **ASN1\_ITEM** template object created via the **IMPLEMENT\_EXTERN\_ASN1()** macro.

### *asn1\_ex\_clear*

A "clear" function responsible for clearing any data in the **ASN1\_VALUE** passed in *\*pval* and making it suitable for reuse. The *it* parameter is a pointer to the **ASN1\_ITEM** template object created via the **IMPLEMENT\_EXTERN\_ASN1()** macro.

### *asn1\_ex\_d2i*

A "d2i" function responsible for converting DER data with the tag *tag* and class *class* into an **ASN1\_VALUE**. If *\*pval* is non-NULL then the **ASN1\_VALUE** it points to should be reused. Otherwise a new **ASN1\_VALUE** should be allocated and stored in *\*pval*. *\*in* points to the DER data to be decoded and *len* is the length of that data. After decoding *\*in* should be updated to point at the next byte after the decoded data. If the **ASN1\_VALUE** is considered optional in this context then *opt* will be nonzero. Otherwise it will be zero. The *it* parameter is a pointer to the

**ASN1\_ITEM** template object created via the **IMPLEMENT\_EXTERN\_ASN1()** macro. A pointer to the current **ASN1\_TLC** context (which may be required for other ASN1 function calls) is passed in the *ctx* parameter.

The *asn1\_ex\_d2i* entry may be NULL if *asn1\_ex\_d2i\_ex* has been specified instead.

Returns  $\leq 0$  on error or a positive value on success.

#### *asn1\_ex\_i2d*

An "i2d" function responsible for converting an **ASN1\_VALUE** into DER encoding. On entry *\*pval* will contain the **ASN1\_VALUE** to be encoded. If default tagging is to be used then *tag* will be -1 on entry. Otherwise if implicit tagging should be used then *tag* and *aclass* will be the tag and associated class.

If *out* is not NULL then this function should write the DER encoded data to the buffer in *\*out*, and then increment *\*out* to point to immediately after the data just written.

If *out* is NULL then no data should be written but the length calculated and returned as if it were.

The *asn1\_ex\_i2d* entry may be NULL if *asn1\_ex\_i2d\_ex* has been specified instead.

The return value should be negative if a fatal error occurred, or 0 if a non-fatal error occurred. Otherwise it should return the length of the encoded data.

#### *asn1\_ex\_print*

A "print" function. *out* is the BIO to print the output to. *\*pval* is the **ASN1\_VALUE** to be printed. *indent* is the number of spaces of indenting to be printed before any data is printed. *fname* is currently unused and is always "". *pctx* is a pointer to the **ASN1\_PCTX** for the print operation.

Returns 0 on error or a positive value on success. If the return value is 2 then an additional newline will be printed after the data printed by this function.

#### *asn1\_ex\_new\_ex*

This is the same as *asn1\_ex\_new* except that it is additionally passed the **OSSL\_LIB\_CTX** to be used in *libctx* and any property query string to be used for algorithm fetching in the *propq* parameter. See "ALGORITHM FETCHING" in **crypto(7)** for further details. If *asn1\_ex\_new\_ex* is non NULL, then it will always be called in preference to *asn1\_ex\_new*.

#### *asn1\_ex\_d2i\_ex*

This is the same as *asn1\_ex\_d2i* except that it is additionally passed the **OSSL\_LIB\_CTX** to be

used in *libctx* and any property query string to be used for algorithm fetching in the *propq* parameter. See "ALGORITHM FETCHING" in **crypto**(7) for further details. If *asn1\_ex\_d2i\_ex* is non NULL, then it will always be called in preference to *asn1\_ex\_d2i*.

## RETURN VALUES

Return values for the various callbacks are as described above.

## SEE ALSO

**ASN1\_item\_new\_ex**(3)

## HISTORY

The *asn1\_ex\_new\_ex* and *asn1\_ex\_d2i\_ex* callbacks were added in OpenSSL 3.0.

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