NAME
DPMSForceLevel - forces a DPMS capable display into the specified power level

SYNOPSIS
cc [*flag ...*] *file ...* -**lXext** [*library ...*]
#include <X11/extensions/dpms.h>

Status DPMSForceLevel (Display **display*, CARD16 *level*);

ARGUMENTS
display
     Specifies the connection to the X server

level
     Specifies the level to force power to

DESCRIPTION
The *DPMSForceLevel* function forces a DPMS capable display into the specified power level. The *level* must be one of following four states: DPMSModeOn, DPMSModeStandby, DPMSModeSuspend, or DPMSModeOff. Values other than these will result in a BadValue error. If DPMS is disabled on the display, trying to set the power level on the display will result in a BadMatch protocol error.

RETURN VALUES
TRUE   The *DPMSForceLevel* function always returns TRUE.

ERRORS
BadValue   A level other than DPMSModeOn, DPMSModeStandby, DPMSModeSuspend, or
                DPMSModeOff was specified.

BadMatch   DPMS is disabled on the specified display.

SEE ALSO
DPMSCapable(3), **DPMSInfo**(3), **DPMSGetTimeouts**(3), **DPMSSetTimeouts**(3)