

**NAME**

FcCharSetMerge - Merge charsets

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcCharSetMerge (FcCharSet *a, const FcCharSet *b, FcBool *changed);
```

**DESCRIPTION**

Adds all chars in *b* to *a*. In other words, this is an in-place version of FcCharSetUnion. If *changed* is not NULL, then it returns whether any new chars from *b* were added to *a*. Returns FcFalse on failure, either when *a* is a constant set or from running out of memory.