

**NAME**

FcDirCacheLoad - load a directory cache

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcCache * FcDirCacheLoad (const FcChar8 *dir, FcConfig *config, FcChar8 **cache_file);
```

**DESCRIPTION**

Loads the cache related to *dir*. If no cache file exists, returns NULL. The name of the cache file is returned in *cache\_file*, unless that is NULL. See also FcDirCacheRead.