

NAME

FcPatternIterEqual - Compare iterators

SYNOPSIS

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcPatternIterEqual (const FcPattern *p1, FcPatternIter *i1, const FcPattern *p2, FcPatternIter *i2);
```

DESCRIPTION

Return `FcTrue` if both *i1* and *i2* point to same object and contains same values. return `FcFalse` otherwise.

SINCE

version 2.13.1