**NAME**

FcPatternIterIsValid - Check whether the iterator is valid or not

**SYNOPSIS**

**#include <fontconfig/fontconfig.h>**

**FcBool FcPatternIterIsValid (const FcPattern \***p**, FcPatternIter :**iter**);**

**DESCRIPTION**

Returns FcTrue if *iter* point to the valid entry in *p*. returns FcFalse otherwise.

**SINCE**

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