

**NAME**

SSL\_CTX\_set\_session\_ticket\_cb, SSL\_SESSION\_get0\_ticket\_appdata,  
 SSL\_SESSION\_set1\_ticket\_appdata, SSL\_CTX\_generate\_session\_ticket\_fn,  
 SSL\_CTX\_decrypt\_session\_ticket\_fn - manage session ticket application data

**SYNOPSIS**

```
#include <openssl/ssl.h>
```

```
typedef int (*SSL_CTX_generate_session_ticket_fn)(SSL *s, void *arg);
typedef SSL_TICKET_RETURN (*SSL_CTX_decrypt_session_ticket_fn)(SSL *s, SSL_SESSION *ss,
    const unsigned char *keyname,
    size_t keyname_len,
    SSL_TICKET_STATUS status,
    void *arg);
int SSL_CTX_set_session_ticket_cb(SSL_CTX *ctx,
    SSL_CTX_generate_session_ticket_fn gen_cb,
    SSL_CTX_decrypt_session_ticket_fn dec_cb,
    void *arg);
int SSL_SESSION_set1_ticket_appdata(SSL_SESSION *ss, const void *data, size_t len);
int SSL_SESSION_get0_ticket_appdata(SSL_SESSION *ss, void **data, size_t *len);
```

**DESCRIPTION**

**SSL\_CTX\_set\_session\_ticket\_cb()** sets the application callbacks **gen\_cb** and **dec\_cb** that are used by a server to set and get application data stored with a session, and placed into a session ticket. Either callback function may be set to NULL. The value of **arg** is passed to the callbacks.

**gen\_cb** is the application defined callback invoked when a session ticket is about to be created. The application can call **SSL\_SESSION\_set1\_ticket\_appdata()** at this time to add application data to the session ticket. The value of **arg** is the same as that given to **SSL\_CTX\_set\_session\_ticket\_cb()**. The **gen\_cb** callback is defined as type **SSL\_CTX\_generate\_session\_ticket\_fn**.

**dec\_cb** is the application defined callback invoked after session ticket decryption has been attempted and any session ticket application data is available. If ticket decryption was successful then the **ss** argument contains the session data. The **keyname** and **keyname\_len** arguments identify the key used to decrypt the session ticket. The **status** argument is the result of the ticket decryption. See the "NOTES" section below for further details. The value of **arg** is the same as that given to **SSL\_CTX\_set\_session\_ticket\_cb()**. The **dec\_cb** callback is defined as type **SSL\_CTX\_decrypt\_session\_ticket\_fn**.

**SSL\_SESSION\_set1\_ticket\_appdata()** sets the application data specified by **data** and **len** into **ss** which

is then placed into any generated session tickets. It can be called at any time before a session ticket is created to update the data placed into the session ticket. However, given that sessions and tickets are created by the handshake, the **gen\_cb** is provided to notify the application that a session ticket is about to be generated.

**SSL\_SESSION\_get0\_ticket\_appdata()** assigns **data** to the session ticket application data and assigns **len** to the length of the session ticket application data from **ss**. The application data can be set via **SSL\_SESSION\_set1\_ticket\_appdata()** or by a session ticket. NULL will be assigned to **data** and 0 will be assigned to **len** if there is no session ticket application data. **SSL\_SESSION\_get0\_ticket\_appdata()** can be called any time after a session has been created. The **dec\_cb** is provided to notify the application that a session ticket has just been decrypted.

## NOTES

When the **dec\_cb** callback is invoked, the **SSL\_SESSION ss** has not yet been assigned to the **SSL s**. The **status** indicates the result of the ticket decryption. The callback must check the **status** value before performing any action, as it is called even if ticket decryption fails.

The **keyname** and **keyname\_len** arguments to **dec\_cb** may be used to identify the key that was used to encrypt the session ticket.

The **status** argument can be any of these values:

### SSL\_TICKET\_EMPTY

Empty ticket present. No ticket data will be used and a new ticket should be sent to the client. This only occurs in TLSv1.2 or below. In TLSv1.3 it is not valid for a client to send an empty ticket.

### SSL\_TICKET\_NO\_DECRYPT

The ticket couldn't be decrypted. No ticket data will be used and a new ticket should be sent to the client.

### SSL\_TICKET\_SUCCESS

A ticket was successfully decrypted, any session ticket application data should be available. A new ticket should not be sent to the client.

### SSL\_TICKET\_SUCCESS\_RENEW

Same as **SSL\_TICKET\_SUCCESS**, but a new ticket should be sent to the client.

The return value can be any of these values:

### SSL\_TICKET\_RETURN\_ABORT

The handshake should be aborted, either because of an error or because of some policy. Note that in TLSv1.3 a client may send more than one ticket in a single handshake. Therefore, just because one ticket is unacceptable it does not mean that all of them are. For this reason this option should be used with caution.

#### SSL\_TICKET\_RETURN\_IGNORE

Do not use a ticket (if one was available). Do not send a renewed ticket to the client.

#### SSL\_TICKET\_RETURN\_IGNORE\_RENEW

Do not use a ticket (if one was available). Send a renewed ticket to the client.

If the callback does not wish to change the default ticket behaviour then it should return this value if **status** is **SSL\_TICKET\_EMPTY** or **SSL\_TICKET\_NO\_DECRYPT**.

#### SSL\_TICKET\_RETURN\_USE

Use the ticket. Do not send a renewed ticket to the client. It is an error for the callback to return this value if **status** has a value other than **SSL\_TICKET\_SUCCESS** or **SSL\_TICKET\_SUCCESS\_RENEW**.

If the callback does not wish to change the default ticket behaviour then it should return this value if **status** is **SSL\_TICKET\_SUCCESS**.

#### SSL\_TICKET\_RETURN\_USE\_RENEW

Use the ticket. Send a renewed ticket to the client. It is an error for the callback to return this value if **status** has a value other than **SSL\_TICKET\_SUCCESS** or **SSL\_TICKET\_SUCCESS\_RENEW**.

If the callback does not wish to change the default ticket behaviour then it should return this value if **status** is **SSL\_TICKET\_SUCCESS\_RENEW**.

If **status** has the value **SSL\_TICKET\_EMPTY** or **SSL\_TICKET\_NO\_DECRYPT** then no session data will be available and the callback must not use the **ss** argument. If **status** has the value **SSL\_TICKET\_SUCCESS** or **SSL\_TICKET\_SUCCESS\_RENEW** then the application can call **SSL\_SESSION\_get0\_ticket\_appdata()** using the session provided in the **ss** argument to retrieve the application data.

When the **gen\_cb** callback is invoked, the **SSL\_get\_session()** function can be used to retrieve the **SSL\_SESSION** for **SSL\_SESSION\_set1\_ticket\_appdata()**.

By default, in TLSv1.2 and below, a new session ticket is not issued on a successful resumption and therefore **gen\_cb** will not be called. In TLSv1.3 the default behaviour is to always issue a new ticket on

resumption. In both cases this behaviour can be changed if a ticket key callback is in use (see `SSL_CTX_set_tlsext_ticket_key_cb(3)`).

## RETURN VALUES

The `SSL_CTX_set_session_ticket_cb()`, `SSL_SESSION_set1_ticket_appdata()` and `SSL_SESSION_get0_ticket_appdata()` functions return 1 on success and 0 on failure.

The `gen_cb` callback must return 1 to continue the connection. A return of 0 will terminate the connection with an `INTERNAL_ERROR` alert.

The `dec_cb` callback must return a value as described in "NOTES" above.

## SEE ALSO

`ssl(7)`, `SSL_get_session(3)`

## HISTORY

The `SSL_CTX_set_session_ticket_cb()`, `SSL_SESSION_set1_ticket_appdata()` and `SSL_SESSION_get_ticket_appdata()` functions were added in OpenSSL 1.1.1.

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