

NAME

`SSL_state_string`, `SSL_state_string_long` - get textual description of state of an SSL object

SYNOPSIS

```
#include <openssl/ssl.h>
```

```
const char *SSL_state_string(const SSL *ssl);  
const char *SSL_state_string_long(const SSL *ssl);
```

DESCRIPTION

`SSL_state_string()` returns an abbreviated string indicating the current state of the SSL object `ssl`. The returned NUL-terminated string contains 6 or fewer characters.

`SSL_state_string_long()` returns a descriptive string indicating the current state of the SSL object `ssl`.

NOTES

During its use, an SSL objects passes several states. The state is internally maintained. Querying the state information is not very informative before or when a connection has been established. It however can be of significant interest during the handshake.

When using nonblocking sockets, the function call performing the handshake may return with `SSL_ERROR_WANT_READ` or `SSL_ERROR_WANT_WRITE` condition, so that `SSL_state_string[_long]()` may be called.

For both blocking or nonblocking sockets, the details state information can be used within the `info_callback` function set with the `SSL_set_info_callback()` call.

RETURN VALUES

Detailed description of possible states to be included later.

SEE ALSO

`ssl(7)`, `SSL_CTX_set_info_callback(3)`

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