#include <openssl/x509.h>

NAME

X509_NAME_print_ex, X509_NAME_print_ex_fp, X509_NAME_print, X509_NAME_oneline - X509_NAME printing routines

SYNOPSIS

```
int X509_NAME_print_ex(BIO *out, const X509_NAME *nm, int indent, unsigned long flags);
int X509_NAME_print_ex_fp(FILE *fp, const X509_NAME *nm, int indent, unsigned long flags);
char *X509_NAME_oneline(const X509_NAME *a, char *buf, int size);
int X509_NAME_print(BIO *bp, const X509_NAME *name, int obase);
```

DESCRIPTION

X509_NAME_print_ex() prints a human readable version of *nm* to BIO *out*. Each line (for multiline formats) is indented by *indent* spaces. The output format can be extensively customised by use of the *flags* parameter.

X509_NAME_print_ex_fp() is identical to **X509_NAME_print_ex()** except the output is written to FILE pointer *fp*.

X509_NAME_oneline() prints an ASCII version of *a* to *buf*. This supports multi-valued RDNs and escapes / and + characters in values. If *buf* is **NULL** then a buffer is dynamically allocated and returned, and *size* is ignored. Otherwise, at most *size* bytes will be written, including the ending '\0', and *buf* is returned.

X509_NAME_print() prints out *name* to *bp* indenting each line by *obase* characters. Multiple lines are used if the output (including indent) exceeds 80 characters.

NOTES

The functions **X509_NAME_oneline()** and **X509_NAME_print()** produce a non standard output form, they don't handle multi-character fields and have various quirks and inconsistencies. Their use is strongly discouraged in new applications and they could be deprecated in a future release.

Although there are a large number of possible flags for most purposes XN_FLAG_ONELINE, XN_FLAG_MULTILINE or XN_FLAG_RFC2253 will suffice. As noted on the ASN1_STRING_print_ex(3) manual page for UTF8 terminals the ASN1_STRFLGS_ESC_MSB should be unset: so for example XN_FLAG_ONELINE & ~ASN1_STRFLGS_ESC_MSB would be used.

The complete set of the flags supported by **X509_NAME_print_ex()** is listed below.

Several options can be ored together.

The options XN_FLAG_SEP_COMMA_PLUS, XN_FLAG_SEP_CPLUS_SPC,

XN_FLAG_SEP_SPLUS_SPC and XN_FLAG_SEP_MULTILINE determine the field separators to use. Two distinct separators are used between distinct RelativeDistinguishedName components and separate values in the same RDN for a multi-valued RDN. Multi-valued RDNs are currently very rare so the second separator will hardly ever be used.

XN_FLAG_SEP_COMMA_PLUS uses comma and plus as separators.

XN_FLAG_SEP_CPLUS_SPC uses comma and plus with spaces: this is more readable that plain comma and plus. XN_FLAG_SEP_SPLUS_SPC uses spaced semicolon and plus.

XN_FLAG_SEP_MULTILINE uses spaced newline and plus respectively.

If **XN_FLAG_DN_REV** is set the whole DN is printed in reversed order.

The fields XN_FLAG_FN_SN, XN_FLAG_FN_LN, XN_FLAG_FN_OID, XN_FLAG_FN_NONE determine how a field name is displayed. It will use the short name (e.g. CN) the long name (e.g. commonName) always use OID numerical form (normally OIDs are only used if the field name is not recognised) and no field name respectively.

If **XN_FLAG_SPC_EQ** is set then spaces will be placed around the '=' character separating field names and values.

If **XN_FLAG_DUMP_UNKNOWN_FIELDS** is set then the encoding of unknown fields is printed instead of the values.

If **XN_FLAG_FN_ALIGN** is set then field names are padded to 20 characters: this is only of use for multiline format.

Additionally all the options supported by **ASN1_STRING_print_ex**() can be used to control how each field value is displayed.

In addition a number options can be set for commonly used formats.

XN_FLAG_RFC2253 sets options which produce an output compatible with RFC2253. It is equivalent to:

"ASN1_STRFLGS_RFC2253 | XN_FLAG_SEP_COMMA_PLUS | XN_FLAG_DN_REV | XN FLAG FN SN | XN FLAG DUMP UNKNOWN FIELDS"

XN FLAG ONELINE is a more readable one line format which is the same as:

"ASN1_STRFLGS_RFC2253 | ASN1_STRFLGS_ESC_QUOTE | XN_FLAG_SEP_CPLUS_SPC | XN_FLAG_SPC_EQ | XN_FLAG_FN_SN"

XN_FLAG_MULTILINE is a multiline format which is the same as:

"ASN1_STRFLGS_ESC_CTRL | ASN1_STRFLGS_ESC_MSB | XN_FLAG_SEP_MULTILINE | XN_FLAG_SPC_EQ | XN_FLAG_FN_LN | XN_FLAG_FN_ALIGN"

XN_FLAG_COMPAT uses a format identical to X509_NAME_print(): in fact it calls X509_NAME_print() internally.

RETURN VALUES

X509_NAME_oneline() returns a valid string on success or NULL on error.

X509_NAME_print() returns 1 on success or 0 on error.

X509_NAME_print_ex() and **X509_NAME_print_ex_fp()** return 1 on success or 0 on error if the **XN_FLAG_COMPAT** is set, which is the same as **X509_NAME_print()**. Otherwise, it returns -1 on error or other values on success.

SEE ALSO

ASN1_STRING_print_ex(3)

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