

**NAME**

XAllowEvents - release queued events

**SYNTAX**

```
int XAllowEvents(Display *display, int event_mode, Time time);
```

**ARGUMENTS**

- display* Specifies the connection to the X server.
- event\_mode* Specifies the event mode. You can pass **AsyncPointer**, **SyncPointer**, **AsyncKeyboard**, **SyncKeyboard**, **ReplayPointer**, **ReplayKeyboard**, **AsyncBoth**, or **SyncBoth**.
- time* Specifies the time. You can pass either a timestamp or **CurrentTime**.

**DESCRIPTION**

The **XAllowEvents** function releases some queued events if the client has caused a device to freeze. It has no effect if the specified time is earlier than the last-grab time of the most recent active grab for the client or if the specified time is later than the current X server time.

**XAllowEvents** can generate a **BadValue** error.

**DIAGNOSTICS**

- BadValue** Some numeric value falls outside the range of values accepted by the request. Unless a specific range is specified for an argument, the full range defined by the argument's type is accepted. Any argument defined as a set of alternatives can generate this error.

**SEE ALSO**

*Xlib - C Language X Interface*