

NAME

XCirculateRequestEvent - CirculateRequest event structure

STRUCTURES

The structure for **CirculateRequest** events contains:

```
typedef struct {
    int type; /* CirculateRequest */
    unsigned long serial; /* # of last request processed by server */
    Bool send_event; /* true if this came from a SendEvent request */
    Display *display; /* Display the event was read from */
    Window parent;
    Window window;
    int place; /* PlaceOnTop, PlaceOnBottom */
} XCirculateRequestEvent;
```

When you receive this event, the structure members are set as follows.

The type member is set to the event type constant name that uniquely identifies it. For example, when the X server reports a **GraphicsExpose** event to a client application, it sends an **XGraphicsExposeEvent** structure with the type member set to **GraphicsExpose**. The display member is set to a pointer to the display the event was read on. The send_event member is set to **True** if the event came from a **SendEvent** protocol request. The serial member is set from the serial number reported in the protocol but expanded from the 16-bit least-significant bits to a full 32-bit value. The window member is set to the window that is most useful to toolkit dispatchers.

The parent member is set to the parent window. The window member is set to the subwindow to be restacked. The place member is set to what the new position in the stacking order should be and is either **PlaceOnTop** or **PlaceOnBottom**. If it is **PlaceOnTop**, the subwindow should be on top of all siblings. If it is **PlaceOnBottom**, the subwindow should be below all siblings.

SEE ALSO

XAnyEvent(3), XButtonEvent(3), XCreateWindowEvent(3), XCirculateEvent(3), XColormapEvent(3), XConfigureEvent(3), XConfigureRequestEvent(3), XCrossingEvent(3), XDestroyWindowEvent(3), XErrorEvent(3), XExposeEvent(3), XFocusChangeEvent(3), XGraphicsExposeEvent(3), XGravityEvent(3), XKeymapEvent(3), XMapEvent(3), XMapRequestEvent(3), XPropertyEvent(3), XReparentEvent(3), XResizeRequestEvent(3), XSelectionClearEvent(3), XSelectionEvent(3), XSelectionRequestEvent(3), XUnmapEvent(3), XVisibilityEvent(3)

Xlib - C Language X Interface