

**NAME**

XSaveContext, XFindContext, XDeleteContext, XUniqueContext - associative look-up routines

**SYNTAX**

```
int XSaveContext(Display *display, XID rid, XContext context, _Xconst char *data);
```

```
int XFindContext(Display *display, XID rid, XContext context, XPointer *data_return);
```

```
int XDeleteContext(Display *display, XID rid, XContext context);
```

```
XContext XUniqueContext(void);
```

**ARGUMENTS**

*context* Specifies the context type to which the data belongs.

*data* Specifies the data to be associated with the window and type.

*data\_return* Returns the data.

*display* Specifies the connection to the X server.

*rid* Specifies the resource ID with which the data is associated.

**DESCRIPTION**

If an entry with the specified resource ID and type already exists, **XSaveContext** overrides it with the specified context. The **XSaveContext** function returns a nonzero error code if an error has occurred and zero otherwise. Possible errors are **XCNOMEM** (out of memory).

Because it is a return value, the data is a pointer. The **XFindContext** function returns a nonzero error code if an error has occurred and zero otherwise. Possible errors are **XCNOENT** (context-not-found).

The **XDeleteContext** function deletes the entry for the given resource ID and type from the data structure. This function returns the same error codes that **XFindContext** returns if called with the same arguments. **XDeleteContext** does not free the data whose address was saved.

The **XUniqueContext** function creates a unique context type that may be used in subsequent calls to **XSaveContext**.

**SEE ALSO**

*Xlib - C Language X Interface*