

NAME

XFontSetExtents - XFontSetExtents structure

STRUCTURES

The **XFontSetExtents** structure contains:

```
typedef struct {
    XRectangle max_ink_extent;    /* over all drawable characters */
    XRectangle max_logical_extent; /* over all drawable characters */
} XFontSetExtents;
```

The **XRectangle** structures used to return font set metrics are the usual Xlib screen-oriented rectangles with x, y giving the upper left corner, and width and height always positive.

The `max_ink_extent` member gives the maximum extent, over all drawable characters, of the rectangles that bound the character glyph image drawn in the foreground color, relative to a constant origin. See **XmbTextExtents** and **XwcTextExtents** for detailed semantics.

The `max_logical_extent` member gives the maximum extent, over all drawable characters, of the rectangles that specify minimum spacing to other graphical features, relative to a constant origin. Other graphical features drawn by the client, for example, a border surrounding the text, should not intersect this rectangle. The `max_logical_extent` member should be used to compute minimum interline spacing and the minimum area that must be allowed in a text field to draw a given number of arbitrary characters.

Due to context-dependent rendering, appending a given character to a string may change the string's extent by an amount other than that character's individual extent.

SEE ALSO

XCreateFontSet(3), XExtentsOfFontSet(3), XFontsOfFontSet(3)

Xlib - C Language X Interface