

NAME

XGrabKey, XUngrabKey - grab keyboard keys

SYNTAX

```
int XGrabKey(Display *display, int keycode, unsigned int modifiers, Window grab_window, Bool
            owner_events, int pointer_mode, int keyboard_mode);
```

```
int XUngrabKey(Display *display, int keycode, unsigned int modifiers, Window grab_window);
```

ARGUMENTS

display Specifies the connection to the X server.

grab_window Specifies the grab window.

keyboard_mode

Specifies further processing of keyboard events. You can pass **GrabModeSync** or **GrabModeAsync**.

keycode Specifies the **KeyCode** or **AnyKey**.

modifiers Specifies the set of keymasks or **AnyModifier**. The mask is the bitwise inclusive OR of the valid keymask bits.

owner_events Specifies a Boolean value that indicates whether the keyboard events are to be reported as usual.

pointer_mode Specifies further processing of pointer events. You can pass **GrabModeSync** or **GrabModeAsync**.

DESCRIPTION

The **XGrabKey** function establishes a passive grab on the keyboard. In the future, the keyboard is actively grabbed (as for **XGrabKeyboard**), the last-keyboard-grab time is set to the time at which the key was pressed (as transmitted in the **KeyPress** event), and the **KeyPress** event is reported if all of the following conditions are true:

- ⊕ The keyboard is not grabbed and the specified key (which can itself be a modifier key) is logically pressed when the specified modifier keys are logically down, and no other modifier keys are logically down.
- ⊕ Either the *grab_window* is an ancestor of (or is) the focus window, or the *grab_window* is a

descendant of the focus window and contains the pointer.

- ⊕ A passive grab on the same key combination does not exist on any ancestor of `grab_window`.

The interpretation of the remaining arguments is as for **XGrabKeyboard**. The active grab is terminated automatically when the logical state of the keyboard has the specified key released (independent of the logical state of the modifier keys), at which point a **KeyRelease** event is reported to the grabbing window.

Note that the logical state of a device (as seen by client applications) may lag the physical state if device event processing is frozen.

A modifiers argument of **AnyModifier** is equivalent to issuing the request for all possible modifier combinations (including the combination of no modifiers). It is not required that all modifiers specified have currently assigned KeyCodes. A keycode argument of **AnyKey** is equivalent to issuing the request for all possible KeyCodes. Otherwise, the specified keycode must be in the range specified by `min_keycode` and `max_keycode` in the connection setup, or a **BadValue** error results.

If some other client has issued a **XGrabKey** with the same key combination on the same window, a **BadAccess** error results. When using **AnyModifier** or **AnyKey**, the request fails completely, and a **BadAccess** error results (no grabs are established) if there is a conflicting grab for any combination.

XGrabKey can generate **BadAccess**, **BadValue**, and **BadWindow** errors.

The **XUngrabKey** function releases the key combination on the specified window if it was grabbed by this client. It has no effect on an active grab. A modifiers of **AnyModifier** is equivalent to issuing the request for all possible modifier combinations (including the combination of no modifiers). A keycode argument of **AnyKey** is equivalent to issuing the request for all possible key codes.

XUngrabKey can generate **BadValue** and **BadWindow** error.

DIAGNOSTICS

BadAccess A client attempted to grab a key/button combination already grabbed by another client.

BadValue Some numeric value falls outside the range of values accepted by the request. Unless a specific range is specified for an argument, the full range defined by the argument's type is accepted. Any argument defined as a set of alternatives can generate this error.

BadWindow A value for a Window argument does not name a defined Window.

SEE ALSO

XAllowEvents(3), XGrabButton(3), XGrabKeyboard(3), XGrabPointer(3)

Xlib - C Language X Interface