

**NAME**

XkbFreeComponentList - Free the structure returned by *XkbListComponents*

**SYNOPSIS**

```
void XkbFreeComponentList (XkbComponentListPtr list);
```

**ARGUMENTS**

*list* pointer to XkbComponentListRec to free

**DESCRIPTION**

When you are done using the structure returned by *XkbListComponents*, free it using *XkbFreeComponentList*.

**SEE ALSO**

**XkbListComponents(3)**