NAME
XkbFreeGeomKeyAliases - Free geometry key aliases

SYNOPSIS
void XkbFreeGeomKeyAliases (XkbGeometryPtr *geom***, int** *first***, int** *count***, Bool** *free_all***);**

ARGUMENTS
geom
    geometry in which key aliases should be freed

first
    first key alias to be freed

count
    number of key aliases to be freed

free_all
    True => all key aliases are freed

DESCRIPTION
Xkb provides a number of functions to allocate and free subcomponents of a keyboard geometry. Use these functions to create or modify keyboard geometries. Note that these functions merely allocate space for the new element(s), and it is up to you to fill in the values explicitly in your code. These allocation functions increase *sz_** but never touch *num_** (unless there is an allocation failure, in which case they reset both *sz_** and *num_** to zero). These functions return Success if they succeed, BadAlloc if they are not able to allocate space, or BadValue if a parameter is not as expected.

If *free_all* is True, all aliases in the top level of the specified geometry *geom* are freed regardless of the value of *first* or *count*. Otherwise, *count* aliases in *geom* are freed beginning with the one specified by *first*.

RETURN VALUES
Success   The XkbFreeGeomKeyAliases function returns Success if there are no allocation errors.

DIAGNOSTICS
BadAlloc   Unable to allocate storage

BadValue   An argument is out of range