

**NAME**

XkbFreeGeomKeys - Free geometry keys

**SYNOPSIS**

```
void XkbFreeGeomKeys (XkbRowPtr row, int first, int count, Bool free_all);
```

**ARGUMENTS**

*row*

row in which keys should be freed

*first*

first key to be freed

*count*

number of keys to be freed

*free\_all*

True => all keys are freed

**DESCRIPTION**

If *free\_all* is True, all keys are freed regardless of the value of *first* or *count*. Otherwise, *count* keys are freed beginning with the one specified by *first*.