NAME

XkbGetKeyboard - Retrieves one or more components of a keyboard device description

SYNOPSIS

XkbDescPtr XkbGetKeyboard (Display *display, unsigned int which, unsigned int device_spec);

ARGUMENTS

```
display
    connection to the X server

device_spec
    device ID, or XkbUseCoreKbd

bits_to_change
    determines events to be selected / deselected

values_for_bits
    1=>select, 0->deselect; for events in bits_to_change
```

DESCRIPTION

XkbDescRec

XkbGetKeyboard allocates and returns a pointer to a keyboard description. It queries the server for those components specified in the *which* parameter for device *device_spec* and copies the results to the XkbDescRec it allocated. The remaining fields in the keyboard description are set to NULL. The valid masks for *which* are those listed in Table 1.

Table 1 Mask Bits for

Mask	XkbDescRec FieldValue	
Bit		
XkbControlsMask	ctrls	(1L<<0)
XkbServerMapMask	server	(1L << 1)
XkbIClientMapMask	map	(1L<<2)
XkbIndicator Map Mask	indicators	(1L<<3)
XkbNamesMask	names	(1L << 4)
XkbCompatMapMask	compat	(1L<<5)
XkbGeometryMask	geom	(1L<<6)
XkbAllComponentsMaskAll		(1L << 7)

Fields

XkbGetKeyboard is used to read the current description for one or more components of a keyboard device. It calls **XkbGetKeyboardByName**(3) as follows:

XkbGetKeyboardByName(dpy, device_spec, NULL, which, which, False).

If successful, **XkbGetKeyboard** returns a pointer to a newly allocated **XkbDescRec** structure, which is described in **XkbGetKeyboardByName**(3), and which should be freed with **XkbFreeKeyboard**(3). If **XkbGetKeyboard** does not succeed, it returns **NULL**.

DIAGNOSTICS

BadAlloc Unable to allocate storage

SEE ALSO

XkbGetKeyboardByName(3)