

**NAME**

**XkbLatchModifiers** - Latches and unlatches any of the eight real keyboard modifiers

**SYNOPSIS**

```
Bool XkbLatchModifiers (Display *display, unsigned int device_spec, unsigned int affect, unsigned int values);
```

**ARGUMENTS**

*display*

connection to the X server

*device\_spec*

device ID, or XkbUseCoreKbd

*affect*

mask of real modifiers whose lock state is to change

*values*

1 => lock, 0 => unlock; only for modifiers selected by affect

**DESCRIPTION**

*XkbLatchModifiers* sends a request to the server to latch the real modifiers selected by both *affect* and *values* and to unlatch the real modifiers selected by *affect*, but not selected by *values*.

*XkbLatchModifiers* does not wait for a reply from the server. It returns True if the request was sent, and False otherwise.

The functions in this section that change the use of modifiers use a mask in the parameter *affect*. It is a bitwise inclusive OR of the legal modifier masks:

Table 1 Real Modifier Masks

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Mask

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ShiftMask

LockMask

ControlMask

Mod1Mask

Mod2Mask

Mod3Mask  
Mod4Mask  
Mod5Mask

**RETURN VALUES**

- |       |   |
|-------|---|
| True  | The <i>XkbLatchModifiers</i> function returns True if a request was sent to the server to latch the real modifiers selected by both <i>affect</i> and <i>values</i> and to unlatch the real modifiers selected by <i>affect</i> , but not selected by <i>values</i> . |
| False | The <i>XkbLatchModifiers</i> function returns False if the request was not sent.  |