## NAME

XtAppSetFallbackResources - set fallback resources

# SYNTAX

#include <X11/Intrinsic.h>

void XtAppSetFallbackResources(XtAppContext app\_context, String\* specification\_list);

# ARGUMENTS

*app\_context* Specifies the application context.

### specification\_list

Specifies a NULL-terminated list of resource specifications to pre-load the database, or NULL.

# DESCRIPTION

Each entry in *specification\_list* points to a string in the format **XrmPutLineResource**. following a call to **XtAppSetFallbackResources**, when a resource database is being created for a particular screen and the Intrinsics are not able to find or read an application-specific class resource file and if *specification\_list* is not NULL the resource specification in *specification\_list* will be merged into the screen resource database in place of the application-specific class resource file.

**XtAppSetFallbackResources** is not required to copy *specification\_list*; the caller must ensure that the contents of the list and the strings addressed by the list remain valid until all displays are initialized or until **XtAppSetFallbackResources** is called again. The value NULL for *specification\_list* removes any previous fallback resource specification for the application context. The intended use for fallback resources is to provide a minimal number of resources that will make the application usable (or at least terminate with helpful diagnostic messages) when some problem exists in finding and loading the application defaults file.

# SEE ALSO

X Toolkit Intrinsics - C Language Interface Xlib - C Language X Interface