

**NAME**

XtDisplayToApplicationContext - obtain an application context

**SYNTAX**

```
#include <X11/Intrinsic.h>
```

```
XtAppContext XtDisplayToApplicationContext(Display* dpy);
```

**ARGUMENTS**

*dpy* Specifies the display that you want the application context for.

**DESCRIPTION**

The **XtDisplayToApplicationContext** function returns the application context for the specified display.

**SEE ALSO**

*X Toolkit Ininsics - C Language Interface*

*Xlib - C Language X Interface*