

NAME

XtSetLanguageProc - set the language procedure

SYNTAX

```
#include <X11/Intrinsic.h>
```

```
XtLanguageProc XtSetLanguageProc(XtAppContext app_context, XtLanguageProc proc, XtPointer  
    client_data);
```

ARGUMENTS

- | | |
|--------------------|--|
| <i>app_context</i> | Specifies the application context in which the language procedure is to be used, or NULL. |
| <i>proc</i> | Specifies the language procedure, or NULL. |
| <i>client_data</i> | Specifies additional client data to be passed to the language procedure when it is called. |

DESCRIPTION

XtSetLanguageProc sets the language procedure that will be called from **XtDisplayInitialize** for all subsequent Displays initialized in the specified application context. If *app_context* is NULL, the specified language procedure is registered in all application contexts created by the calling process, including any future application contexts that may be created. If *proc* is NULL a default language procedure is registered. **XtSetLanguageProc** returns the previously registered language procedure. If a language procedure has not yet been registered, the return value is unspecified but if this return value is used in a subsequent call to **XtSetLanguageProc**, it will cause the default language procedure to be registered.

The default language procedure does the following:

- ⊕ Sets the locale according to the environment. On ANSI C-based systems this is done by calling **setlocale(LC_ALL, language)**. If an error is encountered a warning message is issued with **XtWarning**.
- ⊕ Calls **XSupportsLocale** to verify that the current locale is supported. If the locale is not supported, a warning message is issued with **XtWarning** and the locale is set to "C".
- ⊕ Calls **XSetLocaleModifiers** specifying the empty string.
- ⊕ Returns the value of the current locale. On ANSI C-based systems this is the return value from a

final call to **setlocale**(**LC_ALL**, NULL).

A client wishing to use this mechanism to establish locale can do so by calling **XtSetLanguageProc** prior to **XtDisplayInitialize**.

SEE ALSO

X Toolkit Intrinsic - C Language Interface

Xlib - C Language X Interface