

NAME

XvStopVideo - stop active video

SYNOPSIS

#include <X11/extensions/Xvlib.h>

int XvStopVideo(Display **dpy*, XvPortID *port*, Drawable *draw*);

ARGUMENTS

dpy Specifies the connection to the X server.

port Specifies the port for which video is to be stopped.

draw Specifies the drawable associated with the named port.

DESCRIPTION

XvStopVideo(3) stops active video for the specified port and drawable. If the port is not processing video, or if it is processing video in a different drawable, the request is ignored. When video is stopped a **XvVideoNotify(3)** event with detail XvStopped is generated for the associated drawable.

RETURN VALUES

[Success]

Returned if **XvStopVideo(3)** completed successfully.

[XvBadExtension]

Returned if the Xv extension is unavailable.

[XvBadAlloc]

Returned if **XvStopVideo(3)** failed to allocate memory to process the request.

DIAGNOSTICS

[XvBadPort]

Generated if the requested port does not exist.

[BadDrawable]

Generated if the requested drawable does not exist.

SEE ALSO

XvGetVideo(3), **XvPutVideo(3)**, **XvVideoNotify(3)**