### **NAME**

\_U\_dyn\_register -- register unwind-info for dynamically generated code

### **SYNOPSIS**

```
#include libunwind.h>
void _U_dyn_register(unw_dyn_info_t *di);
```

# **DESCRIPTION**

The \_U\_dyn\_register() routine registers unwind-info for a dynamically generated procedure. The procedure's unwind-info is described by a structure of type unw\_dyn\_info\_t (see libunwind-dynamic(3)). A pointer to this structure is passed in argument di.

The \_U\_dyn\_register() routine is guaranteed to execute in constant time (in the absence of contention from concurrent calls to \_U\_dyn\_register() or \_U\_dyn\_cancel()).

### THREAD AND SIGNAL SAFETY

\_U\_dyn\_register() is thread-safe but not safe to use from a signal handler.

# **SEE ALSO**

libunwind-dynamic(3), \_U\_dyn\_cancel(3)

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