

**NAME**

**\_secure\_path** - determine if a file appears to be secure

**LIBRARY**

System Utilities Library (libutil, -lutil)

**SYNOPSIS**

```
#include <sys/types.h>
```

```
#include <libutil.h>
```

*int*

```
_secure_path(const char *path, uid_t uid, gid_t gid);
```

**DESCRIPTION**

This function does some basic security checking on a given path. It is intended to be used by processes running with root privileges in order to decide whether or not to trust the contents of a given file. It uses a method often used to detect system compromise.

A file is considered ‘secure’ if it meets the following conditions:

1. The file exists, and is a regular file (not a symlink, device special or named pipe, etc.),
2. Is not world writable.
3. Is owned by the given uid or uid 0, if uid is not -1,
4. Is not group writable or it has group ownership by the given gid, if gid is not -1.

**RETURN VALUES**

This function returns zero if the file exists and may be considered secure, -2 if the file does not exist, and -1 otherwise to indicate a security failure. The syslog(3) function is used to log any failure of this function, including the reason, at LOG\_ERR priority.

**SEE ALSO**

lstat(2), syslog(3)

**HISTORY**

Code from which this function was derived was contributed to the FreeBSD project by Berkeley Software Design, Inc. The function **\_secure\_path()** first appeared in FreeBSD 2.2.5.

**BUGS**

The checks carried out are rudimentary and no attempt is made to eliminate race conditions between use of this function and access to the file referenced.