

NAME

aio_write, **aio_writev** - asynchronous write to a file (REALTIME)

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

```
#include <aio.h>
```

int

```
aio_write(struct aiocb *iocb);
```

```
#include <sys/uio.h>
```

int

```
aio_writev(struct aiocb *iocb);
```

DESCRIPTION

The **aio_write()** and **aio_writev()** system calls allow the calling process to write to the descriptor *iocb->aio_fildes*. **aio_write()** will write *iocb->aio_nbytes* from the buffer pointed to by *iocb->aio_buf*, whereas **aio_writev()** gathers the data from the *iocb->aio_iovcnt* buffers specified by the members of the *iocb->aio_iov* array. Both syscalls return immediately after the write request has been enqueued to the descriptor; the write may or may not have completed at the time the call returns. If the request could not be enqueued, generally due to invalid arguments, the call returns without having enqueued the request.

For **aio_writev()** the *iovec* structure is defined in `writev(2)`.

If `O_APPEND` is set for *iocb->aio_fildes*, write operations append to the file in the same order as the calls were made. If `O_APPEND` is not set for the file descriptor, the write operation will occur at the absolute position from the beginning of the file plus *iocb->aio_offset*.

If `_POSIX_PRIORITYIZED_IO` is defined, and the descriptor supports it, then the enqueued operation is submitted at a priority equal to that of the calling process minus *iocb->aio_reqprio*.

The *iocb* pointer may be subsequently used as an argument to **aio_return()** and **aio_error()** in order to determine return or error status for the enqueued operation while it is in progress.

If the request is successfully enqueued, the value of *iocb->aio_offset* can be modified during the request as context, so this value must not be referenced after the request is enqueued.

The *iocb-> aio_sigevent* structure can be used to request notification of the operation's completion as described in [aio\(4\)](#).

RESTRICTIONS

The Asynchronous I/O Control Block structure pointed to by *iocb* and the buffer that the *iocb-> aio_buf* member of that structure references must remain valid until the operation has completed.

The asynchronous I/O control buffer *iocb* should be zeroed before the **aio_write()** or **aio_writev()** system call to avoid passing bogus context information to the kernel.

Modifications of the Asynchronous I/O Control Block structure or the buffer contents are not allowed while the request is queued.

If the file offset in *iocb-> aio_offset* is past the offset maximum for *iocb-> aio_fildes*, no I/O will occur.

RETURN VALUES

The **aio_write()** and **aio_writev()** functions return the value 0 if successful; otherwise the value -1 is returned and the global variable *errno* is set to indicate the error.

ERRORS

The **aio_write()** and **aio_writev()** system calls will fail if:

- | | |
|--------------|--|
| [EAGAIN] | The request was not queued because of system resource limitations. |
| [EFAULT] | Part of <i>aio_iov</i> points outside the process's allocated address space. |
| [EINVAL] | The asynchronous notification method in <i>iocb-> aio_sigevent.sigev_notify</i> is invalid or not supported. |
| [EOPNOTSUPP] | Asynchronous write operations on the file descriptor <i>iocb-> aio_fildes</i> are unsafe and unsafe asynchronous I/O operations are disabled. |

The following conditions may be synchronously detected when the **aio_write()** or **aio_writev()** system call is made, or asynchronously, at any time thereafter. If they are detected at call time, **aio_write()** or **aio_writev()** returns -1 and sets *errno* appropriately; otherwise the **aio_return()** system call must be called, and will return -1, and **aio_error()** must be called to determine the actual value that would have been returned in *errno*.

- | | |
|---------|--|
| [EBADF] | The <i>iocb-> aio_fildes</i> argument is invalid, or is not opened for writing. |
|---------|--|

[EINVAL] The offset *iocb->aio_offset* is not valid, the priority specified by *iocb->aio_reqprio* is not a valid priority, or the number of bytes specified by *iocb->aio_nbytes* is not valid.

If the request is successfully enqueued, but subsequently canceled or an error occurs, the value returned by the **aio_return()** system call is per the write(2) system call, and the value returned by the **aio_error()** system call is either one of the error returns from the write(2) system call, or one of:

[EBADF] The *iocb->aio_fildes* argument is invalid for writing.

[ECANCELED] The request was explicitly canceled via a call to **aio_cancel()**.

[EINVAL] The offset *iocb->aio_offset* would be invalid.

SEE ALSO

aio_cancel(2), **aio_error(2)**, **aio_return(2)**, **aio_suspend(2)**, **aio_waitcomplete(2)**, **sigevent(3)**, **siginfo(3)**, **aio(4)**

STANDARDS

The **aio_write()** system call is expected to conform to the IEEE Std 1003.1 ("POSIX.1") standard.

The **aio_writev()** system call is a FreeBSD extension, and should not be used in portable code.

HISTORY

The **aio_write()** system call first appeared in FreeBSD 3.0. The **aio_writev()** system call first appeared in FreeBSD 13.0.

AUTHORS

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BUGS

Invalid information in *iocb->_aiocb_private* may confuse the kernel.