NAME

atf-sh - interpreter for shell-based test programs

SYNOPSIS

atf-sh [-s shell] script

DESCRIPTION

atf-sh is an interpreter that runs the test program given in *script* after loading the atf-sh(3) library.

atf-sh is not a real interpreter though: it is just a wrapper around the system-wide shell defined by *ATF_SHELL*. **atf-sh** executes the interpreter, loads the atf-sh(3) library and then runs the script. You must consider **atf-sh** to be a POSIX shell by default and thus should not use any non-standard extensions.

The following options are available:

-s *shell* Specifies the shell to use instead of the value provided by *ATF_SHELL*.

ENVIRONMENT

ATF LIBEXECDIR	Overrides the builtin directory	where atf-sh is located.	Should not be
THE DIDENTEDIN	Overrides the builtin directory	which at si is located.	Dilouiu not be

overridden other than for testing purposes.

ATF_PKGDATADIR Overrides the builtin directory where libatf-sh.subr is located. Should not be

overridden other than for testing purposes.

ATF_SHELL Path to the system shell to be used in the generated scripts. Scripts must not

rely on this variable being set to select a specific interpreter.

ATF_SHELL Path to the system shell to be used in the generated scripts.

EXAMPLES

Scripts using atf-sh(3) should start with:

#! /usr/bin/env atf-sh

Alternatively, if you want to explicitly choose a shell interpreter, you cannot rely on env(1) to find **atf-sh**. Instead, you have to hardcode the path to **atf-sh** in the script and then use the **-s** option afterwards as a *single parameter*:

#! /path/to/bin/atf-sh -s/bin/bash

SEE ALSO

atf-sh(3)