#### **NAME**

**cexp**, **cexpf**, **cexpl** - complex exponential functions

## **LIBRARY**

Math Library (libm, -lm)

## **SYNOPSIS**

```
#include <complex.h>

double complex
cexp(double complex z);

float complex
cexpf(float complex z);

long double complex
cexpl(long double complex z);
```

#### DESCRIPTION

The **cexp()**, **cexpf()**, and **cexpl()** functions compute the complex exponential of z, also known as cis(z).

## **RETURN VALUES**

For real numbers x and y, **cexp()** behaves according to Euler's formula:

```
cexp(x + I*y) = (e**x * cos(y)) + (I * e**x * sin(y))
```

Generally speaking, infinities, zeroes and NaNs are handled as would be expected from this identity given the usual rules of floating-point arithmetic. However, care is taken to avoid generating NaNs when they are not deserved. For example, mathematically we expect that  $\mathbf{cimag}(\mathbf{cexp}(x+I*0)) = 0$  regardless of the value of x, and  $\mathbf{cexp}()$  preserves this identity even if x is infinity or NaN. Likewise,  $\mathbf{cexp}(\text{-infinity} + I*y) = 0$  and  $\mathbf{creal}(\mathbf{cexp}(\text{infinity} + I*y)) = \mathbf{infinity}$  for any y (even though the latter property is only mathematically true for representable y.) If y is not finite, the sign of the result is indeterminate.

# **SEE ALSO**

```
complex(3), exp(3), math(3)
```

## **STANDARDS**

The cexp(), cexpf(), and cexpl() functions conform to ISO/IEC 9899:1999 ("ISO C99").