NAME

connectat - initiate a connection on a socket

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

```
#include <sys/types.h>
#include <sys/socket.h>
```

#include <fcntl.h>

int

connectat(int fd, int s, const struct sockaddr *name, socklen_t namelen);

DESCRIPTION

The **connectat**() system call initiates a connection on the socket *s*. When passed the special value AT_FDCWD in the *fd* parameter, the behavior is identical to a call to connect(2). Otherwise, **connectat**() works like the connect(2) system call with two exceptions:

- 1. It is limited to sockets in the PF_LOCAL domain.
- 2. If the file path stored in the *sun_path* field of the sockaddr_un structure is a relative path, it is located relative to the directory associated with the file descriptor *fd*.

RETURN VALUES

The **connectat**() function returns the value 0 if successful; otherwise the value -1 is returned and the global variable *errno* is set to indicate the error.

ERRORS

The **connectat**() system call may fail with the same errors as the connect(2) system call or with the following errors:

[EBADF] The *sun_path* field does not specify an absolute path and the *fd* argument is

neither AT_FDCWD nor a valid file descriptor.

[ENOTDIR] The *sun_path* field is not an absolute path and *fd* is neither AT_FDCWD nor a file

descriptor associated with a directory.

SEE ALSO

bindat(2), connect(2), socket(2), unix(4)

AUTHORS

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