

**NAME**

curl\_easy\_escape - URL encodes the given string

**SYNOPSIS**

```
#include <curl/curl.h>
```

```
char *curl_easy_escape(CURL *curl, const char *string, int length);
```

**DESCRIPTION**

This function converts the given input *string* to a URL encoded string and returns that as a new allocated string. All input characters that are not a-z, A-Z, 0-9, '-', '.', '\_' or '~' are converted to their "URL escaped" version (%NN where NN is a two-digit hexadecimal number).

If *length* is set to 0 (zero), *curl\_easy\_escape(3)* uses `strlen()` on the input *string* to find out the size. This function does not accept input strings longer than **CURL\_MAX\_INPUT\_LENGTH** (8 MB).

Since 7.82.0, the **curl** parameter is ignored. Prior to that there was per-handle character conversion support for some old operating systems such as TPF, but it was otherwise ignored.

You must *curl\_free(3)* the returned string when you are done with it.

**ENCODING**

libcurl is typically not aware of, nor does it care about, character encodings. *curl\_easy\_escape(3)* encodes the data byte-by-byte into the URL encoded version without knowledge or care for what particular character encoding the application or the receiving server may assume that the data uses.

The caller of *curl\_easy\_escape(3)* must make sure that the data passed in to the function is encoded correctly.

**EXAMPLE**

```
int main(void)
{
    CURL *curl = curl_easy_init();
    if(curl) {
        char *output = curl_easy_escape(curl, "data to convert", 15);
        if(output) {
            printf("Encoded: %s\n", output);
            curl_free(output);
        }
        curl_easy_cleanup(curl);
    }
}
```

curl\_easy\_escape(3)

libcurl

curl\_easy\_escape(3)

```
}  
}
```

#### **AVAILABILITY**

Added in 7.15.4 and replaces the old *curl\_escape(3)* function.

#### **RETURN VALUE**

A pointer to a null-terminated string or NULL if it failed.

#### **SEE ALSO**

**curl\_easy\_unescape(3)**, **curl\_free(3)**