

**NAME**

curl\_mime\_data - set a mime part's body data from memory

**SYNOPSIS**

```
#include <curl/curl.h>
```

```
CURLcode curl_mime_data(curl_mimepart *part, const char *data,  
                        size_t datasize);
```

**DESCRIPTION**

*curl\_mime\_data(3)* sets a mime part's body content from memory data.

*part* is the mime part to assign contents to, created with *curl\_mime\_addpart(3)*.

*data* points to the data that gets copied by this function. The storage may safely be reused after the call.

*datasize* is the number of bytes *data* points to. It can be set to *CURL\_ZERO\_TERMINATED* to indicate *data* is a null-terminated character string.

Setting a part's contents multiple times is valid: only the value set by the last call is retained. It is possible to unassign part's contents by setting *data* to NULL.

Setting large data is memory consuming: one might consider using *curl\_mime\_data\_cb(3)* in such a case.

**EXAMPLE**

```
int main(void)  
{  
    curl_mime *mime;  
    curl_mimepart *part;  
  
    CURL *curl = curl_easy_init();  
    if(curl) {  
        /* create a mime handle */  
        mime = curl_mime_init(curl);  
  
        /* add a part */  
        part = curl_mime_addpart(mime);  
  
        /* add data to the part */
```

```
    curl_mime_data(part, "raw contents to send", CURL_ZERO_TERMINATED);  
  }  
}
```

**AVAILABILITY**

As long as at least one of HTTP, SMTP or IMAP is enabled. Added in 7.56.0.

**RETURN VALUE**

CURLE\_OK or a CURL error code upon failure.

**SEE ALSO**

[curl\\_mime\\_addpart\(3\)](#), [curl\\_mime\\_data\\_cb\(3\)](#), [curl\\_mime\\_name\(3\)](#), [curl\\_mime\\_type\(3\)](#)