

**NAME**

dane\_raw\_tlsa - API function

**SYNOPSIS**

```
#include <gnutls/dane.h>
```

```
int dane_raw_tlsa(dane_state_t s, dane_query_t * r, char *const * dane_data, const int * dane_data_len,
int secure, int bogus);
```

**ARGUMENTS**

dane\_state\_t s The DANE state structure

dane\_query\_t \* r  
A structure to place the result

char \*const \* dane\_data  
array of DNS rdata items, terminated with a NULL pointer; caller must guarantee that the referenced data remains valid until **dane\_query\_deinit()** is called.

const int \* dane\_data\_len  
the length n bytes of the dane\_data items

int secure true if the result is validated securely, false if validation failed or the domain queried has no security info

int bogus if the result was not secure (secure = 0) due to a security failure, and the result is due to a security failure, bogus is true.

**DESCRIPTION**

This function will fill in the TLSA (DANE) structure from the given raw DNS record data. The *dane\_data* must be valid during the lifetime of the query.

**RETURNS**

On success, **DANE\_E\_SUCCESS** (0) is returned, otherwise a negative error value.

**REPORTING BUGS**

Report bugs to <bugs@gnutls.org>.

Home page: <https://www.gnutls.org>

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**SEE ALSO**

The full documentation for **gnutls** is maintained as a Texinfo manual. If the `/usr/local/share/doc/gnutls/` directory does not contain the HTML form visit

<https://www.gnutls.org/manual/>