

**NAME**

**device\_get\_property**, **device\_has\_property** - access device specific data

**SYNOPSIS**

```
#include <sys/param.h>
```

```
#include <sys/bus.h>
```

```
ssize_t
```

```
device_get_property(device_t dev, const char *prop, void *val, size_t sz, device_property_type_t type);
```

```
bool
```

```
device_has_property(device_t dev, const char *prop);
```

**DESCRIPTION**

Access device specific data provided by the parent bus. Drivers can use these properties to obtain device capabilities and set necessary quirks.

The underlying property type is specified with the *type* argument. Currently the following types are supported:

**DEVICE\_PROP\_BUFFER** The underlying property is a string of bytes.

**DEVICE\_PROP\_ANY** Wildcard property type.

**DEVICE\_PROP\_HANDLE**

Following a reference the underlying property is a handle of the respective bus.

**DEVICE\_PROP\_UINT32** The underlying property is an array of unsigned 32 bit integers. The *sz* argument shall be a multiple of 4.

**DEVICE\_PROP\_UINT64** The underlying property is an array of unsigned 64 bit integers. The *sz* argument shall be a multiple of 8.

**NOTES**

You can pass NULL as pointer to property's value when calling **device\_get\_property()** to obtain its size.

Currently this interface is implemented by simplebus(4) and acpi(4).

**RETURN VALUES**

**device\_get\_property()** if successful returns property's size, otherwise returns -1.

**device\_has\_property()** returns true if given property was found.

#### **SEE ALSO**

acpi(4), simplebus(4), device(9)

#### **AUTHORS**

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