### NAME

device\_set\_flags, device\_get\_flags - manipulate driver flags

#### SYNOPSIS

#include <sys/param.h>
#include <sys/bus.h>

void
device\_set\_flags(device\_t dev, uint32\_t flags);

uint32\_t
device\_get\_flags(device\_t dev);

# DESCRIPTION

Each device supports a set of driver-dependent flags which are often used to control device behaviour. These flags are read by calling **device\_get\_flags**() and written by calling **device\_set\_flags**().

#### SEE ALSO

device(9)

# AUTHORS

This manual page was written by Doug Rabson.