

**NAME****dwarf\_expand\_frame\_instructions** - expand frame instructions**LIBRARY**

DWARF Access Library (libdwarf, -ldwarf)

**SYNOPSIS**

#include &lt;libdwarf.h&gt;

*int***dwarf\_expand\_frame\_instructions**(*Dwarf\_Cie cie*, *Dwarf\_Ptr instructions*, *Dwarf\_Unsigned len*,  
*Dwarf\_Frame\_Op \*\*ret\_ops*, *Dwarf\_Signed \*ret\_opcnt*, *Dwarf\_Error \*error*);**DESCRIPTION**

Function **dwarf\_expand\_frame\_instructions()** translates DWARF frame instruction bytes into an array of *Dwarf\_Frame\_Op* descriptors.

Argument *cnie* should reference the CIE descriptor associated with the instructions to be translated.

Argument *instructions* should point to an array of frame instruction bytes, as returned by the functions *dwarf\_get\_cie\_info(3)* or *dwarf\_get\_fde\_instr\_bytes(3)*.

Argument *len* should specify the number of the frame instruction bytes to be translated.

Argument *ret\_ops* should point to a location that will be set to a pointer to an array of translated *Dwarf\_Frame\_Op* descriptors.

Argument *ret\_opcnt* should point to a location that will hold the total number of the returned descriptors.

If argument *err* is not NULL, it will be used to store error information in case of an error.

**Memory Management**

The memory area used for the descriptor array returned in argument *ret\_ops* is allocated by DWARF Access Library (libdwarf, -ldwarf). Application code should use function *dwarf\_dealloc(3)* with type *DW\_DLA\_FRAME\_BLOCK* to free the memory area when the descriptor array is no longer needed.

**RETURN VALUES**

Function **dwarf\_expand\_frame\_instructions()** returns *DW\_DLV\_OK* when it succeeds. In case of an error, it returns *DW\_DLV\_ERROR* and sets the argument *err*.

## EXAMPLES

To retrieve and expand the frame instructions for a given FDE descriptor, use:

```
Dwarf_Dbг dbg;
Dwarf_Cie cie;
Dwarf_Fde fde;
Dwarf_Ptr fde_inst;
Dwarf_Unsigned fde_instlen;
Dwarf_Frame_Op *ops;
Dwarf_Signed opcnt;
Dwarf_Error de;

/* ... assuming 'dbg' references a valid DWARF debugging context,
   'fde' references a valid FDE descriptor and 'cie' holds the CIE
   descriptor associated with the FDE descriptor ... */

if (dwarf_get_fde_instr_bytes(fde, &fde_inst, &fde_instlen,
    &de) != DW_DLV_OK)
    errx(EXIT_FAILURE, "dwarf_get_fde_instr_bytes failed: %s",
        dwarf_errmsg(de));

if (dwarf_expand_frame_instructions(cie, fde_inst, fde_instlen,
    &ops, &opcnt, &de) != DW_DLV_OK)
    errx(EXIT_FAILURE,
        "dwarf_expand_frame_instructions failed: %s",
        dwarf_errmsg(de));

for (i = 0; i < opcnt; i++) {
    /* ... use ops[i] ... */
}

/* Free the memory area when no longer needed. */
dwarf_dealloc(dbg, ops, DW_DLA_FRAME_BLOCK);
```

## ERRORS

Function **dwarf\_expand\_frame\_instructions()** can fail with:

[DW\_DLE\_ARGUMENT] One of the arguments *cnie*, *instructions*, *ret\_ops* or *ret\_opcnt* was NULL.

[DW\_DLE\_ARGUMENT] Argument *len* was 0.

[DW\_DLE\_MEMORY] An out of memory condition was encountered during the execution of this function.

[DW\_DLE\_FRAME\_INSTR\_EXEC\_ERROR]

An unknown instruction was found in the instruction bytes provided in argument *instructions*.

## SEE ALSO

dwarf(3), dwarf\_frame\_instructions\_dealloc(3), dwarf\_get\_cie\_index(3), dwarf\_get\_cie\_info(3), dwarf\_get\_cie\_of\_fde(3), dwarf\_get\_fde\_at\_pc(3), dwarf\_get\_fde\_info\_for\_all\_regs(3), dwarf\_get\_fde\_info\_for\_all\_regs3(3), dwarf\_get\_fde\_info\_for\_cfa\_reg3(3), dwarf\_get\_fde\_info\_for\_reg(3), dwarf\_get\_fde\_info\_for\_reg3(3), dwarf\_get\_fde\_instr\_bytes(3), dwarf\_get\_fde\_list(3), dwarf\_get\_fde\_list\_eh(3), dwarf\_get\_fde\_n(3)