

**NAME**

**dwarf\_get\_abbrev** - retrieve abbreviation information

**LIBRARY**

DWARF Access Library (libdwarf, -ldwarf)

**SYNOPSIS**

```
#include <libdwarf.h>
```

*int*

```
dwarf_get_abbrev(Dwarf_Debug dbg, Dwarf_Unsigned offset, Dwarf_Abbrev *ret_abbrev,  
                 Dwarf_Unsigned *length, Dwarf_Unsigned *attr_count, Dwarf_Error *err);
```

**DESCRIPTION**

Function **dwarf\_get\_abbrev**() retrieves information about an abbreviation from the DWARF abbreviations section, ".debug\_abbrev". Abbreviation information is returned using an opaque descriptor of type *Dwarf\_Abbrev*. The returned *Dwarf\_Abbrev* descriptor may then be passed to the other abbreviation related APIs in the DWARF(3) API to retrieve specific information about the abbreviation.

Argument *dbg* should reference a DWARF debug context allocated using **dwarf\_init**(3).

Argument *offset* should be an offset, relative to the ".debug\_abbrev" section, to the start of an abbreviation entry.

Argument *ret\_abbrev* should point to a location that will hold a pointer to the returned *Dwarf\_Abbrev* descriptor.

Argument *length* should point to a location that will hold the number of bytes used by the abbreviation in the DWARF ".debug\_abbrev" section.

Argument *attr\_count* should point to a location that will hold the number of attributes in the abbreviation.

If argument *err* is not NULL, it will be used to store error information in case of an error.

**Memory Management**

The memory area used for the *Dwarf\_Abbrev* descriptor returned in argument *ret\_abbrev* is allocated by the DWARF Access Library (libdwarf, -ldwarf). Application code should use function **dwarf\_dealloc**() with the allocation type DW\_DLA\_ABBREV to free the memory area when the *Dwarf\_Abbrev* descriptor is no longer needed.

### Application Programming Notes

The last abbreviation entry in a standard DWARF abbreviation section will have a special length value of 1.

### RETURN VALUES

Function `dwarf_get_abbrev()` returns `DW_DLV_OK` when it succeeds. It returns `DW_DLV_NO_ENTRY` if there is no abbreviation information at offset *offset*. In case of an error, it returns `DW_DLV_ERROR` and sets the argument *err*.

### EXAMPLES

To loop through all the abbreviation information associated with a DWARF debug context, use:

```
Dwarf_Debug dbg;
Dwarf_Abbrev ab;
Dwarf_Off aboff;
Dwarf_Unsigned length, attr_count;
Dwarf_Half tag;
Dwarf_Error de;
int ret;

while ((ret = dwarf_next_cu_header(dbg, NULL, NULL, &aboff,
    NULL, NULL, &de)) == DW_DLV_OK) {
    while ((ret = dwarf_get_abbrev(re->dbg, aboff, &ab, &length,
        &attr_count, &de)) == DW_DLV_OK) {
        if (length == 1)    /* Last entry. */
            break;
        aboff += length;
        if (dwarf_get_abbrev_tag(ab, &tag, &de) != DW_DLV_OK) {
            warnx("dwarf_get_abbrev_tag failed: %s",
                dwarf_errmsg(de));
            continue;
        }
        if (ret != DW_DLV_OK)
            warnx("dwarf_get_abbrev: %s", dwarf_errmsg(de));
    }
    if (ret == DW_DLV_ERROR)
        warnx("dwarf_next_cu_header: %s", dwarf_errmsg(de));
}
```

### ERRORS

Function `dwarf_get_abbrev()` can fail with:

[DW\_DLE\_ARGUMENT] One of the arguments *dbg*, *ret\_abbrev*, *length* or *attr\_count* was NULL.

[DW\_DLE\_NO\_ENTRY] There is no abbreviation information at offset *offset*.

**SEE ALSO**

dwarf(3), dwarf\_dealloc(3), dwarf\_get\_abbrev\_children\_flag(3), dwarf\_get\_abbrev\_code(3),  
dwarf\_get\_abbrev\_entry(3), dwarf\_get\_abbrev\_tag(3)