

**NAME**

**dwarf\_hasattr** - check for the presence of an attribute

**LIBRARY**

DWARF Access Library (libdwarf, -ldwarf)

**SYNOPSIS**

```
#include <libdwarf.h>
```

*int*

```
dwarf_hasattr(Dwarf_Die die, Dwarf_Half attr, Dwarf_Bool *ret_bool, Dwarf_Error *err);
```

**DESCRIPTION**

Function **dwarf\_hasattr**() tests whether the debugging information entry referenced in argument *die* contains the attribute named by argument *attr*. Legal values for argument *attr* are those denoted by the DW\_AT\_\* constants in the DWARF specification.

If the named attribute is present in the debugging information entry, function **dwarf\_hasattr**() returns a non-zero value in the location pointed to by argument *ret\_bool*. If the named attribute is not present, a zero is written instead.

If argument *err* is not NULL, it will be used to return an error descriptor in case of an error.

**RETURN VALUES**

On success, function **dwarf\_hasattr**() returns DW\_DLV\_OK. In case of an error, it returns DW\_DLV\_ERROR and sets argument *err*.

**ERRORS**

Function **dwarf\_hasattr**() can fail with the following error:

[DW\_DLE\_ARGUMENT] Either of argument *die* or *ret\_bool* was NULL.

**SEE ALSO**

dwarf(3), dwarf\_attr(3), dwarf\_whatattr(3)