

NAME

dwarf_child, **dwarf_offdie**, **dwarf_offdie_b**, **dwarf_siblingof**, **dwarf_siblingof_b** - retrieve DWARF Debugging Information Entry descriptors

LIBRARY

DWARF Access Library (libdwarf, -ldwarf)

SYNOPSIS

```
#include <libdwarf.h>
```

int

```
dwarf_child(Dwarf_Die die, Dwarf_Die *ret_die, Dwarf_Error *err);
```

int

```
dwarf_offdie(Dwarf_Debug dbg, Dwarf_Off offset, Dwarf_Die *ret_die, Dwarf_Error *err);
```

int

```
dwarf_offdie_b(Dwarf_Debug dbg, Dwarf_Off offset, Dwarf_Bool is_info, Dwarf_Die *ret_die,  
Dwarf_Error *err);
```

int

```
dwarf_siblingof(Dwarf_Debug dbg, Dwarf_Die die, Dwarf_Die *ret_die, Dwarf_Error *err);
```

int

```
dwarf_siblingof_b(Dwarf_Debug dbg, Dwarf_Die die, Dwarf_Die *ret_die, Dwarf_Bool is_info,  
Dwarf_Error *err);
```

DESCRIPTION

These functions are used to retrieve and traverse DWARF Debugging Information Entry (DIE) descriptors associated with a compilation unit. These descriptors are arranged in the form of a tree, traversable using "child" and "sibling" links; see dwarf(3) for more information. DWARF Debugging Information Entry descriptors are represented by the *Dwarf_Die* opaque type.

Function **dwarf_child()** retrieves the child of descriptor denoted by argument *die*, and stores it in the location pointed to by argument *ret_die*.

Function **dwarf_siblingof()** retrieves the sibling of the descriptor denoted by argument *die*, and stores it in the location pointed to by argument *ret_die*. If argument *die* is NULL, the first debugging information entry descriptor for the current compilation unit will be returned. This function and function **dwarf_child()** may be used together to traverse the tree of debugging information entry

descriptors for a compilation unit.

Function **dwarf_siblingof_b()** is identical to the function **dwarf_siblingof()** except that it can retrieve the sibling descriptor from either the current compilation unit or type unit. If argument *is_info* is non-zero, the function behaves identically to function **dwarf_siblingof()**. If argument *is_info* is zero, the descriptor referred by argument *die* should be associated with a debugging information entry in the type unit. The function will store the sibling of the descriptor in the location pointed to by argument *ret_die*. If argument *is_info* is zero and argument *die* is NULL, the first debugging information entry descriptor for the current type unit will be returned.

Function **dwarf_offdie()** retrieves the debugging information entry descriptor at global offset *offset* in the ".debug_info" section of the object associated with argument *dbg*. The returned descriptor is written to the location pointed to by argument *ret_die*.

Function **dwarf_offdie_b()** is identical to the function **dwarf_offdie()** except that it can retrieve the debugging information entry descriptor at global offset *offset* from either of the ".debug_info" and ".debug_types" sections of the object associated with argument *dbg*. If argument *is_info* is non-zero, the function will retrieve the debugging information entry from the ".debug_info" section, otherwise the function will retrieve the debugging information entry from the ".debug_types" section. The returned descriptor is written to the location pointed to by argument *ret_die*.

Memory Management

The memory area used for the *Dwarf_Die* descriptor returned in argument *ret_die* is allocated by the DWARF Access Library (libdwarf, -ldwarf). Application code should use function **dwarf_dealloc()** with the allocation type DW_DLA_DIE to free the memory area when the *Dwarf_Die* descriptor is no longer needed.

RETURN VALUES

These functions return the following values:

[DW_DLV_OK]	The call succeeded.
[DW_DLV_ERROR]	The requested operation failed. Additional information about the error encountered will be recorded in argument <i>err</i> , if it is not NULL.
[DW_DLV_NO_ENTRY]	For functions dwarf_child() , dwarf_siblingof() and dwarf_siblingof_b() , the descriptor denoted by argument <i>die</i> did not have a child or sibling. For functions dwarf_offdie() and dwarf_offdie_b() , there was no debugging information entry at the offset specified by argument <i>offset</i> .

EXAMPLES

To retrieve the first DWARF Debugging Information Entry descriptor for the first compilation unit associated with a *Dwarf_Debug* instance, and to traverse all its children, use:

```
Dwarf_Debug dbg;
Dwarf_Die die, die0;
Dwarf_Error de;

... allocate dbg using dwarf_init() etc ...

if (dwarf_next_cu_header(dbg, NULL, NULL, NULL, NULL, NULL, &de) !=
    DW_DLV_OK)
    errx(EXIT_FAILURE, "dwarf_next_cu_header: %s",
        dwarf_errmsg(de));

/* Get the first DIE for the current compilation unit. */
die = NULL;
if (dwarf_siblingof(dbg, die, &die0, &de) != DW_DLV_OK)
    errx(EXIT_FAILURE, "dwarf_siblingof: %s", dwarf_errmsg(de));

/* Get the first child of this DIE. */
die = die0;
if (dwarf_child(die, &die0, &de) != DW_DLV_OK)
    errx(EXIT_FAILURE, "dwarf_child: %s", dwarf_errmsg(de));

/* Get the rest of children. */
do {
    die = die0;
    if (dwarf_siblingof(dbg, die, &die0, &de) == DW_DLV_ERROR)
        errx(EXIT_FAILURE, "dwarf_siblingof: %s",
            dwarf_errmsg(de));
} while (die0 != NULL);
```

ERRORS

These functions may fail with the following errors:

- | | |
|----------------------------|---|
| [DW_DLE_ARGUMENT] | Arguments <i>dbg</i> , <i>die</i> or <i>ret_die</i> were NULL. |
| [DW_DLE_DIE_NO_CU_CONTEXT] | Argument <i>dbg</i> was not associated with a compilation unit. |

[DW_DLE_NO_ENTRY]

The descriptor denoted by argument *die* had no child or sibling, or there was no DWARF debugging information entry at the offset specified by argument *offset*.

SEE ALSO

dwarf(3), dwarf_errmsg(3), dwarf_get_die_infotypes_flag(3), dwarf_next_cu_header(3)