

**NAME**

**gelf\_fsize**, **elf32\_fsize**, **elf64\_fsize** - return the size of a file type

**LIBRARY**

ELF Access Library (libelf, -lelf)

**SYNOPSIS**

```
#include <libelf.h>
```

*size\_t*

```
elf32_fsize(Elf_Type type, size_t count, unsigned int version);
```

*size\_t*

```
elf64_fsize(Elf_Type type, size_t count, unsigned int version);
```

```
#include <gelf.h>
```

*size\_t*

```
gelf_fsize(Elf *elf, Elf_Type type, size_t count, unsigned int version);
```

**DESCRIPTION**

These functions return the size in bytes of the file representation of *count* numbers of objects of ELF type *type*. For ELF types that are of variable length, these functions return a size of one byte.

Functions **elf32\_fsize()** and **elf64\_fsize()** return sizes for files of class ELFCLASS32 and ELFCLASS64 respectively. Function **gelf\_fsize()** returns the size for the class of ELF descriptor *elf*.

**RETURN VALUES**

These functions return a non-zero value in case of success, or zero in case of an error.

**ERRORS**

These functions may fail with:

[ELF\_E\_ARGUMENT]

Argument *elf* was NULL in a call to **gelf\_fsize()**.

[ELF\_E\_ARGUMENT]

ELF descriptor *elf* had an unknown ELF class.

[ELF\_E\_ARGUMENT]

Argument *type* contained an illegal value.

[ELF\_E\_UNIMPL] Support for ELF type *type* has not been implemented.

[ELF\_E\_VERSION] Argument *version* is not a supported version.

**SEE ALSO**

elf(3), gelf(3)