

**NAME**

**elf\_next** - provide sequential access to the next archive member

**LIBRARY**

ELF Access Library (libelf, -lelf)

**SYNOPSIS**

```
#include <libelf.h>
```

*Elf\_Cmd*

```
elf_next(Elf *elf);
```

**DESCRIPTION**

The **elf\_next()** function causes the ELF archive descriptor corresponding to argument *elf* to be adjusted to provide access to the next member in the archive on a subsequent call to **elf\_begin()**.

The return value of **elf\_next()** is suitable for use in a loop invoking **elf\_begin()**.

**RETURN VALUES**

If successful, function **elf\_next()** returns the value **ELF\_C\_READ**. Otherwise, if argument *elf* was not associated with an archive, or if it was NULL, or if any other error occurred, the value **ELF\_C\_NULL** is returned.

**EXAMPLES**

To process all the members of an archive use:

```
Elf_Cmd cmd;
Elf *archive, *e;
...
cmd = ELF_C_READ;
archive = elf_begin(fd, cmd, NULL);
while ((e = elf_begin(fd, cmd, archive)) != (Elf *) 0)
{
    ... process 'e' here ...

    cmd = elf_next(e);
    elf_end(e);
}
elf_end(archive);
```

**ERRORS**

Function **elf\_next()** may fail with the following error:

[ELF\_E\_ARGUMENT]

Argument *elf* was not associated with a containing ar(1) archive.

[ELF\_E\_ARGUMENT]

An error was encountered while parsing the archive containing argument *elf*.

**SEE ALSO**

[elf\(3\)](#), [elf\\_begin\(3\)](#), [elf\\_end\(3\)](#), [elf\\_rand\(3\)](#)