

**NAME**

**fgetws** - get a line of wide characters from a stream

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <stdio.h>
```

```
#include <wchar.h>
```

```
wchar_t *
```

```
fgetws(wchar_t * restrict ws, int n, FILE * restrict fp);
```

**DESCRIPTION**

The **fgetws()** function reads at most one less than the number of characters specified by *n* from the given *fp* and stores them in the wide character string *ws*. Reading stops when a newline character is found, at end-of-file or error. The newline, if any, is retained. If any characters are read and there is no error, a `'\0'` character is appended to end the string.

**RETURN VALUES**

Upon successful completion, **fgetws()** returns *ws*. If end-of-file occurs before any characters are read, **fgetws()** returns NULL and the buffer contents remain unchanged. If an error occurs, **fgetws()** returns NULL and the buffer contents are indeterminate. The **fgetws()** function does not distinguish between end-of-file and error, and callers must use `feof(3)` and `ferror(3)` to determine which occurred.

**ERRORS**

The **fgetws()** function will fail if:

[EBADF]           The given *fp* argument is not a readable stream.

[EILSEQ]           The data obtained from the input stream does not form a valid multibyte character.

The function **fgetws()** may also fail and set *errno* for any of the errors specified for the routines `fflush(3)`, `fstat(2)`, `read(2)`, or `malloc(3)`.

**SEE ALSO**

`feof(3)`, `ferror(3)`, `fgets(3)`

**STANDARDS**

The **fgetws()** function conforms to IEEE Std 1003.1-2001 ("POSIX.1").