

**NAME**

**set\_field\_userptr**, **field\_userptr** - associate application data with a form field

**SYNOPSIS**

```
#include <form.h>
```

```
int set_field_userptr(FIELD *field, void *userptr);  
void *field_userptr(const FIELD *field);
```

**DESCRIPTION**

Every form field has a field that can be used to hold application-specific data (that is, the form-driver code leaves it alone). These functions get and set that field.

**RETURN VALUE**

The function **field\_userptr** returns a pointer (which may be **NULL**). It does not set **errno**.

The function **set\_field\_userptr** returns **E\_OK** (success).

**SEE ALSO**

**curses(3X)**, **form(3X)**.

**NOTES**

The header file **<form.h>** automatically includes the header file **<curses.h>**.

**PORTABILITY**

These routines emulate the System V forms library. They were not supported on Version 7 or BSD versions.

The user pointer is a void pointer. We chose not to leave it as a char pointer for SVr4 compatibility.

**AUTHORS**

Juergen Pfeifer. Manual pages and adaptation for new curses by Eric S. Raymond.