

NAME

set_form_userptr, **form_userptr** - associate application data with a form item

SYNOPSIS

```
#include <form.h>
```

```
int set_form_userptr(FORM *form, void *userptr);  
void* form_userptr(const FORM *form);
```

DESCRIPTION

Every form and every form item has a field that can be used to hold application-specific data (that is, the form-driver code leaves it alone). These functions get and set the form user pointer field.

RETURN VALUE

The function **form_userptr** returns a pointer (which may be **NULL**). It does not set **errno**.

The function **set_form_userptr** returns **E_OK** (success).

SEE ALSO

curses(3X), **form(3X)**.

NOTES

The header file **<form.h>** automatically includes the header file **<curses.h>**.

PORTABILITY

These routines emulate the System V forms library. They were not supported on Version 7 or BSD versions.

The user pointer is a void pointer. We chose not to leave it as a char pointer for SVr4 compatibility.

AUTHORS

Juergen Pfeifer. Manual pages and adaptation for new curses by Eric S. Raymond.