

NAME

pathconf, **lpathconf**, **fpathconf** - get configurable pathname variables

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

#include <unistd.h>

long

pathconf(*const char *path*, *int name*);

long

lpathconf(*const char *path*, *int name*);

long

fpathconf(*int fd*, *int name*);

DESCRIPTION

The **pathconf**(), **lpathconf**() and **fpathconf**() system calls provide a method for applications to determine the current value of a configurable system limit or option variable associated with a pathname or file descriptor.

For **pathconf**() and **lpathconf**(), the *path* argument is the name of a file or directory. For **fpathconf**(), the *fd* argument is an open file descriptor. The *name* argument specifies the system variable to be queried. Symbolic constants for each name value are found in the include file <unistd.h>.

The **lpathconf**() system call is like **pathconf**() except in the case where the named file is a symbolic link, in which case **lpathconf**() returns information about the link, while **pathconf**() returns information about the file the link references.

The available values are as follows:

_PC_LINK_MAX

The maximum file link count.

_PC_MAX_CANON

The maximum number of bytes in terminal canonical input line.

_PC_MAX_INPUT

The minimum maximum number of bytes for which space is available in a terminal input queue.

`_PC_NAME_MAX`

The maximum number of bytes in a file name.

`_PC_PATH_MAX`

The maximum number of bytes in a pathname.

`_PC_PIPE_BUF`

The maximum number of bytes which will be written atomically to a pipe.

`_PC_CHOWN_RESTRICTED`

Return 1 if appropriate privilege is required for the `chown(2)` system call, otherwise 0. IEEE Std 1003.1-2001 ("POSIX.1") requires appropriate privilege in all cases, but this behavior was optional in prior editions of the standard.

`_PC_NO_TRUNC`

Return greater than zero if attempts to use pathname components longer than `{NAME_MAX}` will result in an `[ENAMETOOLONG]` error; otherwise, such components will be truncated to `{NAME_MAX}`. IEEE Std 1003.1-2001 ("POSIX.1") requires the error in all cases, but this behavior was optional in prior editions of the standard, and some non-POSIX-compliant file systems do not support this behavior.

`_PC_VDISABLE`

Returns the terminal character disabling value.

`_PC_ASYNC_IO`

Return 1 if asynchronous I/O is supported, otherwise 0.

`_PC_PRIO_IO`

Returns 1 if prioritised I/O is supported for this file, otherwise 0.

`_PC_SYNC_IO`

Returns 1 if synchronised I/O is supported for this file, otherwise 0.

`_PC_ALLOC_SIZE_MIN`

Minimum number of bytes of storage allocated for any portion of a file.

`_PC_FILESIZEBITS`

Number of bits needed to represent the maximum file size.

_PC_REC_INCR_XFER_SIZE

Recommended increment for file transfer sizes between **_PC_REC_MIN_XFER_SIZE** and **_PC_REC_MAX_XFER_SIZE**.

_PC_REC_MAX_XFER_SIZE

Maximum recommended file transfer size.

_PC_REC_MIN_XFER_SIZE

Minimum recommended file transfer size.

_PC_REC_XFER_ALIGN

Recommended file transfer buffer alignment.

_PC_SYMLINK_MAX

Maximum number of bytes in a symbolic link.

_PC_ACL_EXTENDED

Returns 1 if an Access Control List (ACL) can be set on the specified file, otherwise 0.

_PC_ACL_NFS4

Returns 1 if an NFSv4 ACLs can be set on the specified file, otherwise 0.

_PC_ACL_PATH_MAX

Maximum number of ACL entries per file.

_PC_CAP_PRESENT

Returns 1 if a capability state can be set on the specified file, otherwise 0.

_PC_INF_PRESENT

Returns 1 if an information label can be set on the specified file, otherwise 0.

_PC_MAC_PRESENT

Returns 1 if a Mandatory Access Control (MAC) label can be set on the specified file, otherwise 0.

_PC_MIN_HOLE_SIZE

If a file system supports the reporting of holes (see **lseek(2)**), **pathconf()** and **fpathconf()** return a positive number that represents the minimum hole size returned in bytes. The offsets of holes

returned will be aligned to this same value. A special value of 1 is returned if the file system does not specify the minimum hole size but still reports holes.

`_PC_DEALLOC_PRESENT`

Return 1 if a file system supports hole-punching (see `fspacectl(2)`), otherwise 0.

RETURN VALUES

If the call to `pathconf()` or `fpathconf()` is not successful, -1 is returned and `errno` is set appropriately. Otherwise, if the variable is associated with functionality that does not have a limit in the system, -1 is returned and `errno` is not modified. Otherwise, the current variable value is returned.

ERRORS

If any of the following conditions occur, the `pathconf()` and `fpathconf()` system calls shall return -1 and set `errno` to the corresponding value.

[EINVAL] The value of the *name* argument is invalid.

[EINVAL] The implementation does not support an association of the variable name with the associated file.

The `pathconf()` system call will fail if:

[ENOTDIR] A component of the path prefix is not a directory.

[ENAMETOOLONG] A component of a pathname exceeded `{NAME_MAX}` characters (but see `_PC_NO_TRUNC` above), or an entire path name exceeded `{PATH_MAX}` characters.

[ENOENT] The named file does not exist.

[EACCES] Search permission is denied for a component of the path prefix.

[ELOOP] Too many symbolic links were encountered in translating the pathname.

[EIO] An I/O error occurred while reading from or writing to the file system.

[EINTEGRITY] Corrupted data was detected while reading from the file system.

The `fpathconf()` system call will fail if:

- [EBADF] The *fd* argument is not a valid open file descriptor.
- [EIO] An I/O error occurred while reading from or writing to the file system.
- [EINTEGRITY] Corrupted data was detected while reading from the file system.

SEE ALSO

lseek(2), sysctl(3)

HISTORY

The **pathconf()** and **fpathconf()** system calls first appeared in 4.4BSD. The **lpathconf()** system call first appeared in FreeBSD 8.0.