

**NAME**

**freelocale** - Frees a locale created with `duplocale(3)` or `newlocale(3)`

**LIBRARY**

Standard C Library (`libc`, `-lc`)

**SYNOPSIS**

```
#include <locale.h>
```

*void*

```
freelocale(locale_t locale);
```

**DESCRIPTION**

Frees a *locale\_t*. This relinquishes any resources held exclusively by this locale. Note that locales share reference-counted components, so a call to this function is not guaranteed to free all of the components.

**SEE ALSO**

`duplocale(3)`, `localeconv(3)`, `newlocale(3)`, `querylocale(3)`, `uselocale(3)`, `xlocale(3)`

**STANDARDS**

This function conforms to IEEE Std 1003.1-2008 ("POSIX.1").