NAME

fribidi_get_mirror_char - get mirrored character

SYNOPSIS

#include <fribidi.h>

fribidi_boolean fribidi_get_mirror_char
(
      FriBidiChar ch,
      FriBidiChar *mirrored_ch
);

PARAMETERS

FriBidiChar ch

Input character.

FriBidiChar *mirrored_ch

Output mirrored character.

DESCRIPTION

This function finds the mirrored equivalent of a character as defined in the file BidiMirroring.txt of the Unicode Character Database available at http://www.unicode.org/Public/UNIDATA/BidiMirroring.txt.

If the input character is a declared as a mirroring character in the Unicode standard and has a mirrored equivalent. The matching mirrored character is put in the output, otherwise the input character itself is put.

RETURNS

If the character has a mirroring equivalent or not.

SEE ALSO

fribidi_shape_arabic(3), fribidi_get_par_direction(3), fribidi_get_par_embedding_levels_ex(3), fribidi_reorder_line(3), fribidi_get_bidi_type(3), fribidi_get_bidi_types(3), fribidi_get_bidi_type_name(3), fribidi_debug_status(3), fribidi_set_debug(3), fribidi_charset_to_unicode(3), fribidi_unicode_to_charset(3), fribidi_parse_charset(3), fribidi_mirroring_status(3), fribidi_set_mirroring(3), fribidi_reorder_nsm_status(3), fribidi_set_reorder_nsm(3), fribidi_log2vis_get_embedding_levels(3), fribidi_get_type(3), fribidi_get_type_internal(3), fribidi_get_par_embedding_levels(3), fribidi_join_arabic(3), fribidi_get_joining_type(3), fribidi_get_joining_types(3), fribidi_get_joining_type_name(3), fribidi_shape_mirroring(3), fribidi_get_bracket(3), fribidi_get_bracket_types(3), fribidi_shape(3),

fribidi_remove_bidi_marks(3), fribidi_log2vis(3)