

NAME

fribidi_join_arabic - do Arabic joining

SYNOPSIS

```
#include <fribidi.h>
```

```
void fribidi_join_arabic
```

```
(  
    const FriBidiCharType *bidi_types,  
    const FriBidiStrIndex len,  
    const FriBidiLevel *embedding_levels,  
    FriBidiArabicProp *ar_props  
);
```

PARAMETERS

const FriBidiCharType *bidi_types

Input list of bidi types as returned by `fribidi_get_bidi_types()`.

Since there are 23 possible values for a **const FriBidiCharType**, they are not all listed here.

const FriBidiStrIndex len

Input string length.

const FriBidiLevel *embedding_levels

Input list of embedding levels, as returned by `fribidi_get_par_embedding_levels`.

FriBidiArabicProp *ar_props

Arabic properties to analyze, initialized by joining types, as returned by `fribidi_get_joining_types`.

DESCRIPTION

This function does the Arabic joining algorithm. Means, given Arabic joining types of the characters in `ar_props` (don't worry, `FriBidiJoiningType` can be casted to `FriBidiArabicProp` automagically), this function modifies this properties to grasp the effect of neighboring characters. You probably need this information later to do Arabic shaping.

This function implements rules R1 to R7 inclusive (all rules) of the Arabic Cursive Joining algorithm of the Unicode standard as available at <http://www.unicode.org/versions/Unicode4.0.0/ch08.pdf#G7462>. It also interacts correctly with the bidirection algorithm as defined in Section 3.5 Shaping of the Unicode Bidirectional Algorithm available at

<http://www.unicode.org/reports/tr9/#Shaping>.

There are a few macros defined in `fribidi-joining-types.h` for querying the Arabic properties computed by this function.

SEE ALSO

`fribidi_shape_arabic(3)`, `fribidi_get_par_direction(3)`, `fribidi_get_par_embedding_levels_ex(3)`,
`fribidi_reorder_line(3)`, `fribidi_get_bidi_type(3)`, `fribidi_get_bidi_types(3)`,
`fribidi_get_bidi_type_name(3)`, `fribidi_debug_status(3)`, `fribidi_set_debug(3)`,
`fribidi_charset_to_unicode(3)`, `fribidi_unicode_to_charset(3)`, `fribidi_parse_charset(3)`,
`fribidi_mirroring_status(3)`, `fribidi_set_mirroring(3)`, `fribidi_reorder_nsm_status(3)`,
`fribidi_set_reorder_nsm(3)`, `fribidi_log2vis_get_embedding_levels(3)`, `fribidi_get_type(3)`,
`fribidi_get_type_internal(3)`, `fribidi_get_par_embedding_levels(3)`, `fribidi_get_joining_type(3)`,
`fribidi_get_joining_types(3)`, `fribidi_get_joining_type_name(3)`, `fribidi_get_mirror_char(3)`,
`fribidi_shape_mirroring(3)`, `fribidi_get_bracket(3)`, `fribidi_get_bracket_types(3)`, `fribidi_shape(3)`,
`fribidi_remove_bidi_marks(3)`, `fribidi_log2vis(3)`