

NAME

fribidi_log2vis_get_embedding_levels - get embedding levels

SYNOPSIS

```
#include <fribidi.h>
```

```
FriBidiLevel fribidi_log2vis_get_embedding_levels
```

```
(  
    const FriBidiCharType *bidi_types,  
    const FriBidiStrIndex len,  
    FriBidiParType *pbase_dir,  
    FriBidiLevel *embedding_levels  
);
```

PARAMETERS

```
const FriBidiCharType *bidi_types
```

Input list of bidi types as returned by `fribidi_get_bidi_types()`.

Since there are 23 possible values for a **const FriBidiCharType**, they are not all listed here.

```
const FriBidiStrIndex len
```

Input string length of the paragraph.

```
FriBidiParType *pbase_dir
```

Requested and resolved paragraph base direction.

Possible values for a **FriBidiParType** are as follows:

FRIBIDI_PAR_LTR	Left-To-Right paragraph.
FRIBIDI_PAR_RTL	Right-To-Left paragraph.
FRIBIDI_PAR_ON	DirectiOn-Neutral paragraph.
FRIBIDI_PAR_WLTR	Weak Left To Right paragraph.
FRIBIDI_PAR_WRTL	Weak Right To Left paragraph.

```
FriBidiLevel *embedding_levels
```

Output list of embedding levels.

DESCRIPTION

Deprecated. Replaced by `fribidi_get_par_embedding_levels_ex`.

SEE ALSO

fribidi_log2vis_get_embedding_levels(3) Programmer's Manual fribidi_log2vis_get_embedding_levels(3)

fribidi_shape_arabic(3), fribidi_get_par_direction(3), fribidi_get_par_embedding_levels_ex(3),
fribidi_reorder_line(3), fribidi_get_bidi_type(3), fribidi_get_bidi_types(3),
fribidi_get_bidi_type_name(3), fribidi_debug_status(3), fribidi_set_debug(3),
fribidi_charset_to_unicode(3), fribidi_unicode_to_charset(3), fribidi_parse_charset(3),
fribidi_mirroring_status(3), fribidi_set_mirroring(3), fribidi_reorder_nsm_status(3),
fribidi_set_reorder_nsm(3), fribidi_get_type(3), fribidi_get_type_internal(3),
fribidi_get_par_embedding_levels(3), fribidi_join_arabic(3), fribidi_get_joining_type(3),
fribidi_get_joining_types(3), fribidi_get_joining_type_name(3), fribidi_get_mirror_char(3),
fribidi_shape_mirroring(3), fribidi_get_bracket(3), fribidi_get_bracket_types(3), fribidi_shape(3),
fribidi_remove_bidi_marks(3), fribidi_log2vis(3)