NAME

    fribidi_set_reorder_nsm - set marks reordering on or off

SYNOPSIS

    #include <fribidi.h>

    fribidi_boolean fribidi_set_reorder_nsm(fribidi_boolean state);

PARAMETERS

    fribidi_boolean state

        New state to set.

DESCRIPTION

    This function is used to turn non-spacing marks reordering on or off. Reordering non-spacing marks is
    the act of placing non-spacing marks (bidi class NSM) after their base character in a right-to-left
    resolved context. If your rendering engine expects non-spacing marks always after the base character
    in the memory representation of the visual string, you need this option on. An example of where
    people may need it off is when rendering in the console when non-spacing marks cannot be applied on
    top of the base character.

    This flag is on by default. This function is deprecated and only used with other deprecated functions.

RETURNS

    The new marks reordering status.

SEE ALSO

    fribidi_shape_arabic(3), fribidi_get_par_direction(3), fribidi_get_par_embedding_levels_ex(3),
    fribidi_reorder_line(3), fribidi_get_bidi_type(3), fribidi_get_bidi_types(3),
    fribidi_get_bidi_type_name(3), fribidi_debug_status(3), fribidi_set_debug(3),
    fribidi_charset_to_unicode(3), fribidi_unicode_to_charset(3), fribidi_parse_charset(3),
    fribidi_mirroring_status(3), fribidi_set_mirroring(3), fribidi_reorder_nsm_status(3),
    fribidi_log2vis_get_embedding_levels(3), fribidi_get_type(3), fribidi_get_type_internal(3),
    fribidi_get_par_embedding_levels(3), fribidi_join_arabic(3), fribidi_get_joining_type(3),
    fribidi_get_joining_types(3), fribidi_get_joining_type_name(3), fribidi_get_mirror_char(3),
    fribidi_shape_mirroring(3), fribidi_get_bracket(3), fribidi_get_bracket_types(3), fribidi_shape(3),
    fribidi_remove_bidi_marks(3), fribidi_log2vis(3)