

NAME

gif2rgb - convert images saved as GIF to 24-bit RGB triplets

SYNOPSIS

gif2rgb [-v] [-1] [-c *colors*] [-s *width height*] [-o *outfile*] [-h] [*gif-file*]

OPTIONS

-v

Verbose mode (show progress). Enables printout of running scan lines.

-1

Only one file in the format of RGBRGB... triplets (Each of R, G,B is a byte) is being read or written. This file size is 3 * Width * Height. If stdin is used for input or stdout for output, this option is implicitly applied. The default (if not '-1') is 3 files with the names OutFileName.R, OutFileName.G, OutFileName.B, each of which is Width * Height bytes.

-c *colors*

Specifies number of colors to use in RGB-to-GIF conversions, in bits per pixels, so '-c 8' actually specifies 256 colors (maximum and default).

-s *width height*

Sets RGB-to-GIF conversion mode and specifies the size of the image to read.

-o

specifies the name of the out file (see also '-1' above).

-h

Print one line of command line help, similar to Usage above.

By default, convert a GIF input file to RGB triplets. If -s is specified, convert RGB input to a GIF.

If no input file is given, gif2rgb will try to read data from stdin.

AUTHOR

Gershon Elber.